
*An Introduction to
Discrete–Event Simulation*

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Markov Jump Processes

Goal: Compute $u^*(t) = (u^*(t, x) : x \in S)$,
where $u^*(t, x) = E_x f(X(t))$

Method: Solve

$$\begin{aligned} u'(t) &= Qu(t) \\ \text{s/t } u(0) &= f \end{aligned}$$

Classical method for establishing
existence/uniqueness:

$$u_n^*(t, x) = E_x f(X(t)) I(J(t) \leq n)$$

$$u_n^*(t, x) = f(x)e^{-\lambda(x)t} + \sum_{y \neq x} \int_0^t \lambda(x)e^{-\lambda(x)s} \cdot \frac{Q(x, y)}{\lambda(x)} u_{n-1}^*(t-s, y) ds$$

Now, let $n \rightarrow \infty$.

Note: Jump time out of x determined by single exponential rv

Classical method for simulating Markov jump processes:

1. $n \leftarrow 0, T \leftarrow 0$

2. Generate $\eta \sim \text{Exp}(\lambda(X(T)))$

3. Generate Y from p.m.f. $\frac{Q(X(T), \cdot)}{\lambda(X(T))}$

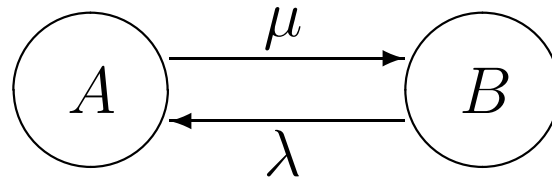
4. $T \leftarrow T + \eta$

5. $X(T) \leftarrow Y$ and go to 2.

(aka Gillespie algorithm... but goes back to early days of Markov jump processes)

Competing Exponentials

e.g. N independently evolving individuals



$X(t)$ = # of type A individuals at time t

$X = (X(t) : t \geq 0)$ is a birth–death process with rates

$\lambda(x) = \lambda x$ and $\mu(x) = (N - x)\mu$.

Simulation: One exponential

vs

N competing exponentials

Competing exponentials can be more efficient when :

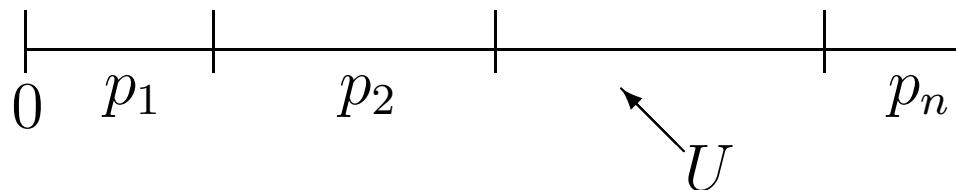
- one uses an efficient data structure to store FES
- “Classical method” is slow because:

$$\left(\frac{Q(X(T_n), y)}{\lambda(X(T_n))} : y \in S \right)$$

must be dynamically computed and/or

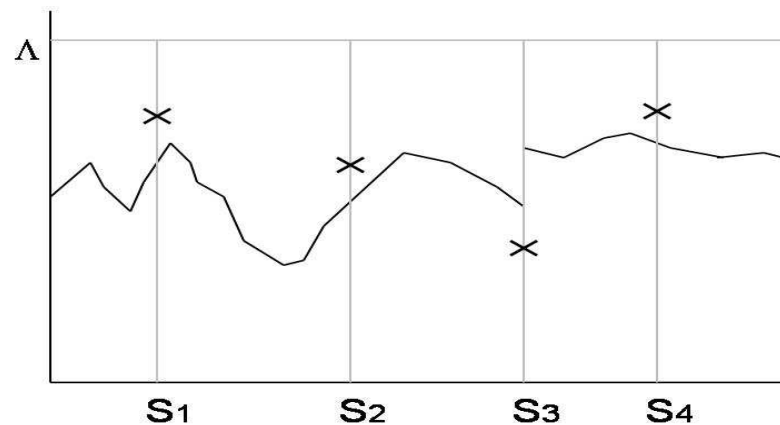
$$\left(\frac{Q(X(T_n), y)}{\lambda(X(T_n))} : y \in S \right)$$

is non-sparse



Thinning

- $X = (X(t) : t \geq 0)$ Markov jump process with time-dependent rate matrix $Q(t)$
- Assume $\Lambda = \sup \{ \lambda(t, x) : x \in S, t \geq 0 \} < \infty$



- Generate points S_1, S_2, \dots according to a Poisson process with rate Λ
- Accept with prob. $\lambda(S_i, X(T))/\Lambda$
- At transition epoch, generate next state according to p.m.f. $(Q(S_i, X(T), y)/\lambda(S_i, X(T)) : y \in S)$

Variance Reduction Methods for Markov Jump Processes

I. Discrete-Time Conversion

$Y = (Y_n : n \geq 0)$ embedded DTMC

To estimate $\alpha = Eg(X(t) : t \geq 0)$, note that

$$\alpha = EW$$

where $W = E[g(X(t) : t \geq 0) | Y]$.

e.g. $g(X(t) : t \geq 0) = \inf\{t \geq 0 : X(t) \in A\}$

$$W = \sum_{i=0}^{\tau_A-1} 1/\lambda(Y_i)$$

$$\text{var } W \leq \text{var } g(X)$$

II. Antithetics

$X = (X(t) : t \geq 0)$ birth–death process

$$X_1(t) = X(0) + N_+ \left(\int_0^t \lambda(X_1(s)) ds \right) - N_- \left(\int_0^t \mu(X_1(s)) ds \right)$$

$$X_2(t) = X(0) + N_- \left(\int_0^t \lambda(X_2(s)) ds \right) - N_+ \left(\int_0^t \mu(X_2(s)) ds \right)$$

If $g(X)$ ($\triangleq g(X(t) : t \geq 0)$) is monotone in N_+, N_- , then

$$\text{var} \left(\frac{g(X_1) + g(X_2)}{2} \right) < \text{var} g(X).$$

III. Control Variates

Suppose we can compute $E\beta$. Then $\alpha = Eg(X)$ can be estimated via

$$g(X) - \lambda(\beta - E\beta).$$

Optimal λ^* (to reduce variance maximally) is

$$\lambda^* = \frac{\text{cov}(g(X), \beta)}{\text{var}\beta}$$

For any Markov jump process and function

$$f : [0, \infty) \times S \rightarrow R,$$

$$M(t) \triangleq f(t, X(t)) - \int_0^t \left[\frac{\partial f(s, X(s))}{\partial s} + (Q(s)f_s)(X(s)) \right] ds$$

is a martingale, so

$$E_x M(t) = f(0, x).$$

If we wish to compute $E_x g(X(t))$, note that if we choose \tilde{f} as the solution to

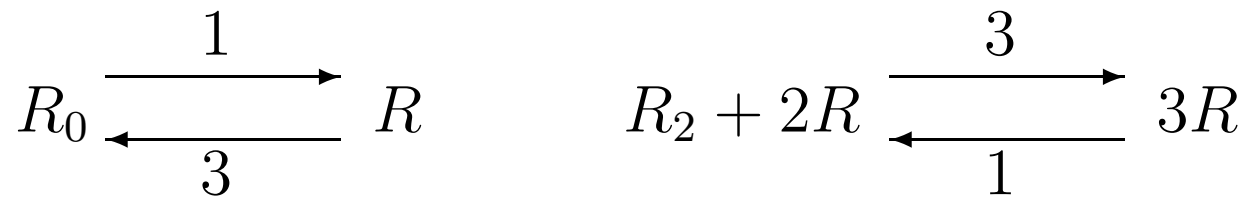
$$\begin{aligned} \frac{\partial \tilde{f}}{\partial s} &= Q\tilde{f} \\ \text{s/t } \tilde{f}(0) &= g, \end{aligned}$$

then $\frac{\partial \tilde{f}(t-s, X(s))}{\partial s} + (Q\tilde{f}_{t-s})(X(s)) = 0$ and we conclude that

$$E[\tilde{f}(0, X(t)) - \tilde{f}(t, x)] = 0$$

i.e. $g(X(t)) - \tilde{f}(t, x)$ is a control

Schlögl Model



$X_n(t)$ = # molecules at time t of a substance R in a volume n

X_n is a birth–death process with birth–death rates:

$$\tilde{\lambda}_n(x) = n(1 + 3x(x - 1/n))$$

$$\tilde{\mu}_n(x) = n(3x + x(x - 1/n)(x - 2/n))$$

$$n^{-3/4}X_n(n^{1/2}t) - n^{1/4} \Rightarrow Z(t)$$

where

$$dZ(t) = -Z(t)^3 dt + 2\sqrt{2}dB(t)$$

In place of $\tilde{f}(s, x) = E_x g(X(s))$, use

$$\tilde{f}_{\text{approx}}(s, x) = \tilde{E}_{n^{-3/4}x - n^{1/4}} g(n^{1/4} + n^{3/4}Z(n^{-1/2}t))$$

IV. Sensitivity Analysis

Goal: Compute $\alpha = Eg(X_1) - Eg(X_2)$

X_i : birth–death with birth rates $(\lambda_i(x) : x \geq 0)$ and death rates $(\mu_i(x) : x \geq 1)$.

$$\text{e.g. } \lambda_1(x) = \lambda(\theta, x)$$

$$\lambda_2(x) = \lambda(\theta + h, x)$$

$$X_i(t) = X_i(0) + N_+ \left(\int_0^t \lambda_i(X_i(s)) ds \right) - N_- \left(\int_0^t \mu(X_i(s)) ds \right)$$

same N_+, N_-

Use of change-of-measure

P_λ : probability under which N evolves as a Poisson process with rate λ

$$\begin{aligned} P_{\lambda_2}(\tau_1 \in dt_1, \dots, \tau_n \in dt_n) &= \prod_{i=1}^n \lambda_2 e^{-\lambda_2 t_i} dt_i \\ &= \prod_{i=1}^n \left(\frac{\lambda_2}{\lambda_1} \right) e^{-(\lambda_2 - \lambda_1)t_i} \lambda_1 e^{-\lambda_1 t_i} dt_i \\ &= E_{\lambda_1} I(\tau_1 \in dt_1, \dots, \tau_n \in dt_n) L_n \end{aligned}$$

$$L_n = \exp \left(-(\lambda_2 - \lambda_1)T_n + \int_{[0, T_n]} (\log \lambda_2 - \log \lambda_1) N(ds) \right)$$

More generally:

P_i : X evolves according to

$$X(t) = X(0) + N_+ \left(\int_0^t \lambda_i(X(s)) ds \right) - N_- \left(\int_0^t \mu(X(s)) ds \right)$$

$$P_2(A) = E_1 I(A) L(t)$$

$$L(t) = \exp \left(- \int_0^t (\lambda_2(X(s)) - \lambda_1(X(s))) ds \right. \\ \left. + \int_{[0,t]} (\log(\lambda_2(X(s-))) - \log(\lambda_1(X(s-)))) N_+(ds) \right)$$

For sensitivity analysis:

$$\lambda_2(x) = \lambda(h, x)$$

$$\begin{aligned} \frac{d}{dh} E_h g(X) &= E_0 g(X) \frac{d}{dh} L(h, t) \Big|_{h=0} \\ &= E_0 g(X) \left[\int_{[0,t]} \frac{\lambda'(0, X(s-))}{\lambda(0, X(s-))} N_+(ds) - \int_0^t \lambda'(0, X(s)) ds \right] \end{aligned}$$

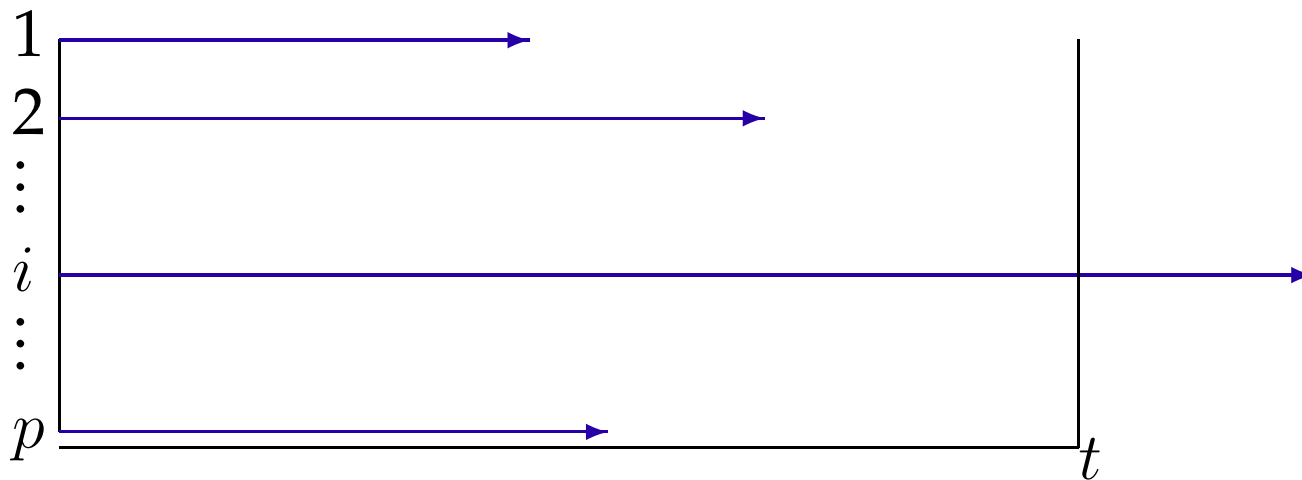
For rare-event simulation,

$$P_2(A) = E_1 I(A) L(t)$$

Choose λ_1 to simulate more rare reactions.

Massively Parallel Simulations

- Start same computation independently on many processors



- If one terminates computation at t , slowly running simulations are excluded from final estimate

Bias!

Conclusions

- Review of discrete–event simulation and modeling
- Simulation of Markov jump processes
- Basic variance reduction techniques