BEYOND AZTEC CASTLES:
TORIC CASCADES IN THE $dP_3$ QUIVER

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ABSTRACT. Given a super-symmetric quiver gauge theory, string theorists can associate a corresponding toric variety (which is a cone over a Calabi-Yau 3-fold) as well as an associated combinatorial model known as a brane tiling. In combinatorial language, a brane tiling is a bipartite graph on a torus and its perfect matchings are of interest to both combinatorialists and physicists alike. A cluster algebra may also be associated to such quivers and in this paper we study the generators of this algebra, known as cluster variables, for the quiver associated to the cone over the del Pezzo surface $dP_3$. In particular, mutation sequences involving mutations exclusively at vertices with two in-coming arrows and two out-going arrows are referred to as toric cascades in the string theory literature. Such toric cascades give rise to interesting discrete integrable systems on the level of cluster variable dynamics. We provide an explicit algebraic formula for all cluster variables which are reachable by toric cascades as well as a combinatorial interpretation involving perfect matchings of subgraphs of the $dP_3$ brane tiling for these formulas in most cases.

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1. Introduction

Theoretical physics, specifically super-symmetric string theory, has developed a great deal since $M$-theory and $N = 4$ super-symmetric Yang-Mills theory over the last decade. Doubly-periodic bipartite planar graphs, also known as brane tilings, are of special interest to such physicists since perfect matchings on such graphs provide information regarding the geometry of certain toric varieties which are cones over Calabi-Yau 3-folds. Such varieties are the moduli spaces of certain quiver representations modulo relations as given by the Jacobian of a quiver with potential. In the language of theoretical physics, the AdS/CFT correspondence associates a $N = 1$ superconformal quantum field theory known as a super-symmetric quiver gauge theory to a toric Sasaki-Einstein 5-manifold.

In this paper, we focus on a specific example of such a theory, which is associated to the cone over the del Pezzo surface of degree 6 ($\mathbb{CP}^2$ blown up at three points) which we refer to as $dP_3$ in this paper following the conventions of the physics literature. As previously studied, via the AdS/CFT correspondence, the corresponding quiver gauge theory is built using a highly symmetric six-vertex quiver (illustrated in Figure 1 (Left)) and the potential

\[ W = A_{16}A_{42}A_{25}A_{53}A_{31} + A_{14}A_{45}A_{51} + A_{23}A_{36}A_{62} \]

\[ - A_{16}A_{62}A_{25}A_{51} - A_{36}A_{64}A_{45}A_{53} - A_{14}A_{42}A_{23}A_{31}. \]

Using methods from dimer theory which have been developed by mathematicians and physicists alike [FHK+, GK12], the brane tiling associated to this theory is illustrated in Figure 1 (Right). We refer to this as the $dP_3$ brane tiling, or $T$ for short.

Even before the connections between the mathematics and physics of brane tilings were well-known, mathematicians had been studying perfect matchings of $T$ since the turn of the millineum by Jim Propp, Ben Wieland [Pro99, Problem 15] and Mihai Ciucu [Ci05, Section 7]. (More precisely they were studying tilings of the dual graph of $T$ which consists of regular hexagons, squares, and triangles.) In the modern language, Propp conjectured (proven by unpublished work of Wieland and published work by Ciucu) that a certain one-parameter family of subgraphs of $T$ called Aztec Dragons, as an analogue of Aztec Diamonds [EKLP], had the property that the number of perfect matchings of each subgraph was a power of two.

While leading an REU (Research Experience for Undergraduates) at the University of Minnesota in 2012, the second author proposed a problem motivated by Sergey Fomin and Andrei Zelevinsky’s theory of cluster algebras [FZ] and the above mentioned theoretical physics. Definitions of cluster algebras and mutation appear in Section 2. The goal was to obtain combinatorial formulas for the Laurent expansions of cluster variables obtained by certain sequences of mutations of quivers of interest to string theorists such as those associated to reflexive polygons [HS]. As part of this REU, Sicong Zhang was inspired by a paper by Cyndie Cottrell and Benjamin Young [CY10]
and proved that by weighting the perfect matchings of Aztec Dragons in the appropriate way, it followed that the resulting partition functions (which are Laurent polynomials in this case) agreed with the corresponding cluster variables \( Zha12 \).

In the subsequent summer, 2013 REU students Megan Leoni, Seth Neel, and Paxton Turner worked with the second author to provide a combinatorial interpretation for a two-parameter family of mutation sequences by extending to a family of subgraphs beyond Aztec Dragons \[ LMNT \]. These were referred to as NE (Northeast) Aztec Castles and SW (Southwest) Aztec Castles. Simultaneously, in Indiana, an alternative motivation for generalizing Aztec Dragons was being studied by Ciucu and the first author.

As described in \[ Ci05 \, Section 8 \], Matt Blum had considered a hexagonal counterpart of Ciucu’s Aztec Dungeons called **Hexagonal Dungeons**. Aztec Dungeons are constructed similarly to Aztec Diamonds or Aztec Dragons, but using a different lattice. Blum had conjectured a striking pattern of the number of tilings of a hexagonal dungeon of side-lengths \( a, 2a, b, a, 2a, b \) in cyclic order \( (b \geq 2a) \), which is \( 13^{3a^2}4^{\lfloor a^2/2 \rfloor} \) (see \[ Pro99 \, Problem 25 \]). The first author and Ciucu proved and generalized Blum’s conjecture \[ CL14 \] by enumerating tilings of two families of regions restricted in a six-sided contour. This proof inspired a number of similar regions on difference lattices, including **Dragon regions** denoted by \( DR^{(1)} \) and \( DR^{(2)} \) in \[ Lai15a \]. These Dragon regions generalized Propp’s Aztec dragons \[ Ci05 \, Pro99 \, CY10 \] and the NE/SW-Aztec Castles of \[ LMNT \].

The present work provides a vivid picture of the cluster algebra associated to the \( dP_3 \) quiver and is a culmination of the above work on one-parameter, two-parameter, unweighted families of subgraphs of the \( dP_3 \) brane tiling \( T \). We describe a general construction that yields the Dragon regions of \[ Lai15a \] such that the Laurent polynomials obtained from the weighted enumeration of perfect matchings on such subgraphs of \( T \) are exactly a three-parameter family of cluster variables in the \( dP_3 \)-cluster algebra.

For lack of a better name, we have decided to refer to the three-parameter family of subgraphs \( T \) constructed in this paper as (general) **Aztec Castles**. The work of the first author in \[ Lai15a \] can be considered as a special case of the unweighted version of the main result in the present paper.

The combinatorial interpretation developed in this paper is in a similar spirit as David Speyer’s **crosses-and-wrenches** graphical interpretation for solutions to the Octahedron Recurrence \[ S07 \], Philippe Di Francesco’s dimer solutions to **T-Systems** \[ DiF \], or Bosquet-Melou-Propp-West’s **Pinecone** graphs \[ BPW09 \]. However as we highlight, both throughout the paper and especially in Section \[ 3 \] the \( dP_3 \) cluster algebra and Aztec Castles provide several new combinatorial features that were not seen in these earlier examples, and yet, due to the symmetry of the \( dP_3 \) quiver, this example is ideal for detailed analysis.

In Section 2, we begin with the relevant background material on cluster algebras and then provide a geometric viewpoint on certain cluster mutations (toric mutations) of the \( dP_3 \) cluster algebra. Section 3 presents our first theorem (Theorem \[ 3.2 \]) which is an explicit algebraic formula for the Laurent expansion of any cluster variable reachable from toric mutations of the \( dP_3 \) quiver. This provides a three-parameter family which
extends the one-parameter and two-parameter families of cluster variables discussed in [Zha12] and [LMNT], respectively. In Section 4, we illustrate how to construct Aztec Castles via six-tuples which is motivated by the constructions of [Lai15a] and [LMNT]. Section 5 discusses why it is sufficient to consider a certain three-parameter family of six-tuples and provides a complete illustration of all of the possible shapes of Aztec Castles. This leads us to our main theorem (Theorem 5.9) which yields a combinatorial interpretation in terms of the $dP_3$ brane tiling for most cluster variables reachable from toric mutations. There is an issue regarding self-intersecting contours that prevents us from getting a combinatorial interpretation for all reachable cluster variables in terms of perfect matchings even though the algebraic formula of Theorem 3.2 still applies in such cases. Sections 6 and 7 provide the proof of our main theorem, while Section 8 includes some examples illustrating the proof. We finish with open problems and directions for further research in Section 9.

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2. From Mutations To Alcove Walks

We begin by reviewing the definition of quiver mutations and cluster mutations. This leads us to study a special subcollection of mutation sequences known as toric mutation sequences. We then discuss certain special examples of toric mutation sequences thereby extending the definition of $\tau$-mutation sequences from [LMNT] to include two other natural sequences of mutations. This leads us to re-examine $\tau$-mutation sequences as alcove-walks on the $\mathbb{Z}^3$ lattice, and in fact allows us to interpret any toric mutation sequence geometrically. We exploit this identification in the remainder of this paper to obtain explicit algebraic formulas, Theorem 3.2 and combinatorial interpretations, Theorem 5.9 for the resulting cluster variables.

2.1. Quiver and Cluster Mutations. A quiver $Q$ is a directed finite graph with a set of vertices $V$ and a set of edges $E$ connecting them whose direction is denoted by an arrow. For our purposes $Q$ may have multiple edges connecting two vertices but may not contain any loops or 2-cycles. We can relate a cluster algebra with initial seed $\{x_1, x_2, \ldots, x_n\}$ to $Q$ by associating a cluster variable $x_i$ to every vertex labeled $i$ in $Q$ where $|V| = n$. The cluster is the union of the cluster variables at each vertex.

**Definition 2.1. Quiver Mutation:** Mutating at a vertex $i$ in $Q$ is denoted by $\mu_i$ and corresponds to the following actions on the quiver:

- For every 2-path through $i$ (e.g. $j \rightarrow i \rightarrow k$), add an edge from $j$ to $k$.
- Reverse the directions of the arrows incident to $i$.
- Delete any 2-cycles created from the previous two steps.
When we mutate at a vertex $i$, the cluster variable at this vertex is updated and all other cluster variables remain unchanged \[\text{[FZ]}\]. The action of $\mu_i$ on the cluster leads to the following binomial exchange relation:

$$x'_i x_i = \prod_{i \rightarrow j \text{ in } Q} x_{a_{i \rightarrow j}}^{a_{i \rightarrow j}} + \prod_{j \rightarrow i \text{ in } Q} x_{b_{j \rightarrow i}}^{b_{j \rightarrow i}}$$

where $x'_i$ is the new cluster variable at vertex $i$, $a_{i \rightarrow j}$ denotes the number of edges from $i$ to $j$, and $b_{j \rightarrow i}$ denotes the number of edges from $j$ to $i$.

2.2. The Del Pezzo 3 Quiver and its Brane Tiling. With quiver and cluster mutation in mind, we introduce our main character, the quiver $Q$ associated to the third del Pezzo surface ($\text{dP}_3$), illustrated in Figure 1 with its associated brane tiling \[\text{[FHK+ HS]}\]. We focus on one of the four possible toric phases of this quiver. In particular, $Q$ is typically referred to as Model 1, as it is in Figure 27 of \[\text{[EF]}\]. (However, for completeness, we mention that it was referred to as Model II when it was first described in the physics literature in \[\text{[FHHU01]}\].) Its Toric Diagram is the the convex hull of the vertices \{(-1, 1), (0, 1), (1, 0), (1, -1), (0, -1), (-1, 0), (0, 0)\}.

In a super-symmetric gauge theory, a formal linear combination of closed cycles of the quiver where each edge in the unit cell of the brane tiling appears exactly twice, once for clockwise (positive) orientation and once for counter-clockwise (negative) orientation, is known as a superpotential. We will not need to use this construction explicitly in this paper, but using a pair $(Q, W)$ where $Q$ is a quiver that can be drawn on a torus and $W$ is a related superpotential, we can uniquely build a 2-dimensional cell complex using potential terms as 2-faces, quiver arrows as 1-faces, and quiver vertices as 0-faces. We construct this cell complex on a torus (unfolded on its universal cover the Euclidean plane), and then take its planar dual to get the brane tiling associated to $(Q, W)$.

Figure 1. The $dP_3$ quiver $Q$ and its associated brane tiling $\mathcal{T}$.
Proceeding in this way for the case of the $dP_3$ quiver with the superpotential $W$ given in [1], the associated brane tiling is illustrated on the right-hand-side of Figure 1. We denote the $dP_3$ brane tiling as $T$.

2.3. Toric Mutations. We say that a vertex of a quiver $Q$ is toric if it has both in-degree and out-degree 2. A toric mutation is a mutation at a toric vertex. Beginning with the $dP_3$ quiver introduced in Section 2.2, mutation at any vertex is a toric mutation. We call this initial quiver Model 1. After any such mutation, up to graph isomorphism, we have a quiver as illustrated in the top-right of Figure 2.

In a Model 2 quiver, four out of the six vertices are toric at this point. Two of these toric vertices come as an antipodal pair on the equator of the octahedron. Mutation at one of them leads back to the original Model 1 quiver and mutation at the antipode leads to a Model 1 quiver where some of the vertices have been permuted. The remaining two toric vertices lie at the poles of the octahedron. Mutation at either of those toric vertices leads to a Model 3 quiver or the reverse of a Model 3 quiver. See the bottom-left of Figure 2. By abuse of notation we will refer to both of these as Model 3 quivers.

In a Model 3 quiver, there is a unique vertex with in-degree and out-degree 3. All other vertices in a Model 3 quiver are toric. Three of these toric vertices are incident to a double-arrow. Mutation at those three vertices leads to a Model 4 quiver, illustrated in the bottom-right of Figure 2. The remaining two toric vertices yields Model 2 quivers after they are mutated. One of these Model 2 quivers is the quiver previously visited since mutation is an involution.

Finally, in a Model 4 quiver, there are three toric vertices, which are graph isomorphic to one-another. Mutation at either of them leads to a Model 3 quiver. To summarize all of the adjacencies, we borrow the following figure from [EF]. See Figure 3. We now focus on special examples of toric mutation sequences before returning to the general case.

2.4. $\tau$-mutation Sequences. In this subsection, we define a class of mutation sequences on $Q$, which we refer to as $\tau$-mutation sequences. This extends the definition from [LMNT], which defined $\tau_1$, $\tau_2$, and $\tau_3$.

Definition 2.2. Define the following pairs of mutations on $Q$.

\[
\begin{align*}
\tau'_1 &= \mu_1 \circ \mu_2 \\
\tau'_2 &= \mu_3 \circ \mu_4 \\
\tau'_3 &= \mu_5 \circ \mu_6 \\
\tau'_4 &= \mu_1 \circ \mu_4 \circ \mu_1 \circ \mu_5 \circ \mu_1 \\
\tau'_5 &= \mu_2 \circ \mu_3 \circ \mu_2 \circ \mu_6 \circ \mu_2
\end{align*}
\]

Since antipodal vertices share no common edges, we observe that $\mu_{2i-1}$ and $\mu_{2i}$ commute for $i \in \{1, 2, 3\}$. Furthermore, for such $i$, the action of $\tau_i$ on the quiver exchanges the labels on vertices $2i - 1$ and $2i$. This motivates us to define the following actions on cluster seeds which are slight variants of the $\tau'$-mutations.

Note: the notations for $\tau_i$ and $\tau'_i$-mutations are reversed as compared with [LMNT] since in this paper, the sequences involving combinations of mutations and permutations are more central.
Figure 2. Models 1, 2, 3, and 4 of the $dP_3$ quiver. Two quivers are considered to be the same model if they are equivalent under (i) graph isomorphism and (ii) reversal of all edges. Graphics made with Sage.

Definition 2.3. Define the following actions on $Q$.

\[
\begin{align*}
\tau_1 &= \mu_1 \circ \mu_2 \circ (12) \\
\tau_2 &= \mu_3 \circ \mu_4 \circ (34) \\
\tau_3 &= \mu_5 \circ \mu_6 \circ (56) \\
\tau_4 &= \mu_1 \circ \mu_4 \circ \mu_1 \circ \mu_5 \circ \mu_1 \circ (145) \\
\tau_5 &= \mu_2 \circ \mu_3 \circ \mu_2 \circ \mu_6 \circ \mu_2 \circ (236).
\end{align*}
\]
where we apply a graph automorphism of $Q$ and permutation to the labeled seed after the sequence of mutations.

One can then check that on the level of quivers and labeled seeds (i.e. ordered clusters), we have the following identities: For all $i,j$ such that $1 \leq i \neq j \leq 3$

\begin{align*}
\tau_1(Q) &= \tau_2(Q) = \tau_3(Q) = \tau_4(Q) = \tau_5(Q) = Q \\
(\tau_i)^2 \{x_1, x_2, \ldots, x_6\} &= (\tau_4)^2 \{x_1, x_2, \ldots, x_6\} = \{x_1, x_2, \ldots, x_6\} \\
(\tau_i \tau_j)^3 \{x_1, x_2, \ldots, x_6\} &= \{x_1, x_2, \ldots, x_6\}, \\
\tau_i \tau_4 \{x_1, x_2, \ldots, x_6\} &= \tau_4 \tau_i \{x_1, x_2, \ldots, x_6\}, \\
\tau_i \tau_5 \{x_1, x_2, \ldots, x_6\} &= \tau_5 \tau_i \{x_1, x_2, \ldots, x_6\}.
\end{align*}

Lastly, letting $\tau_4 \circ \tau_5$ act on the labeled seed $\{x_1, x_2, \ldots, x_6\}$, we see that this sequence has infinite order. We show in Section 3 that there are no other relations, see Remark 3.4. Based on all of these relations, it follows that $\langle \tau_1, \tau_2, \ldots, \tau_5 \rangle$ generate a reflection group of type $\tilde{A}_2 \times I_\infty$ where $\tilde{A}_2$ is the affine symmetric group on $\{0, 1, 2\}$ and $I_\infty$ is the infinite dihedral group. A $\tau$-mutation sequence $S$ is a mutation sequence of the form $\tau_{a_1} \tau_{a_2} \tau_{a_3} \ldots \tau_{a_k}$ with the $a_i$’s in $\{1, 2, 3, 4, 5\}$.

**Definition 2.4.** (Ordered Cluster from a $\tau$-mutation sequence) Starting with an initial cluster of $[x_1, x_2, x_3, x_4, x_5, x_6]$, we let $Z^S = [z_1^S, z_2^S, z_3^S, z_4^S, z_5^S, z_6^S]$ denote the ordered cluster resulting from the $\tau$-mutation sequence $S$.

### 2.5. Viewing $\tau$-mutation sequences as alcove walks and prism walks.

Before saying more about the cluster variables arising from a $\tau$-mutation sequence, we develop a two-parameter, and later three-parameter, coordinate system motivated by the relations satisfied by the $\tau_i$’s. In particular, we have the following.

**Remark 2.5.** Since we intertwine the permutations with the mutations when applying a $\tau$-mutation sequence, all of the $\tau_i$’s fix quiver $Q$. It follows that $Z^S$ is well-defined up to the $\tilde{A}_2 \times I_\infty$ relations of (2).

Let $L^\Delta$ denote the square lattice triangulated with $45^\circ$- $45^\circ$- $90^\circ$ triangles, as in Figure 4. Note that $L^\Delta$ is isomorphic to the affine $\tilde{A}_2$ Coxeter lattice, which we let $\tau_1$, $\tau_2$, and $\tau_3$ act on as simple reflections, equivalently as steps in an alcove walk as
in [Rou]. We let the triangle \( \{(0, -1), (-1, 0), (0, 0)\} \) be the initial alcove and use the convention that \( \tau_1 \) (resp. \( \tau_2, \tau_3 \)) corresponds to a flip across the horizontal (resp. vertical, diagonal) edge of the initial alcove. For the remaining alcoves, we obtain the correspondence between edges and \( \tau_i \)'s by noting that around each vertex in \( L^\Delta \), the assignments alternate between a given \( \tau_i \) and \( \tau_j \) (for \( i,j \in \{1,2,3\} \)). Using two sides of the triangle in the initial alcove allows us to uniquely extend the assignment to all other edges.

Using (2), any \( \tau \)-mutation sequence \( S \) can be written as \( S = S_1 S_2 \), where \( S_1 \) consists entirely of \( \tau_1 \)'s, \( \tau_2 \)'s, and \( \tau_3 \)'s, and \( S_2 \) is an alternating product of \( \tau_4 \) and \( \tau_5 \). For such an \( S_1 \), we associate an alcove walk by starting in the initial alcove for \( S_1 = \emptyset \) and then for each \( \tau_i \) in \( S_1 \) (from left-to-right), we apply the associated reflection, which yields one of the three neighboring alcoves. The following remark is easy to verify and will be useful for the descriptions of triangular flips we use below.

**Remark 2.6.** The lattice \( L^\Delta \) consists of two orientations of triangles, NE-pointing \( [(i,j), (i-1, j+1), (i,j+1)] \) and SW-pointing \( [(i,j), (i-1, j+1), (i-1, j)] \). Further, the image of \( [(i_1,j_1), (i_2,j_2), (i_3,j_3)] \) under the map \( \alpha : \mathbb{Z}^2 \to \mathbb{Z}/3\mathbb{Z} \) defined as \( (I,J) \mapsto I-J \mod 3 \) is a permutation of \( [0,1,2] \). See Figure 5.

**Remark 2.7.** For convenience, consider the case that \( |S_1| \) is even so that \( T_{S_1} = [(i,j), (i-1, j+1), (i,j+1)] \) is a NE-pointing triangle, as in Remark 2.6. Without loss of generality, we also focus on the case \( i-j \equiv 1 \mod 3 \). If we apply triangular flips in the three possible directions, we obtain adjacent triangles \( T_{S_1 \tau_1}, T_{S_1 \tau_2}, \) and \( T_{S_1 \tau_3} \) where we have exchanged one vertex for a new one: \( (i,j) \leftrightarrow (i-1,j+2) \),

![Figure 4. The lattice L^\Delta with the initial alcove labeled as (0, -1), (-1, 0), and (0, 0). The three \( \tau \)-mutations \( \tau_1, \tau_2, \tau_3 \) correspond to the directions of the triangular flips. Compare with [LMNT, Figure 5].](image-url)
Figure 5. Levels of $i - j \mod 3$ in Lattice $L^\Delta$ illustrated

Figure 6. The three possible triangular flips

$(i - 1, j + 1) \leftrightarrow (i + 1, j)$, or $(i, j + 1) \leftrightarrow (i - 1, j)$, keeping the order otherwise the same. By a case-by-case analysis, we see that the values of $\alpha(T_{S_1, \tau_r})$ continue to be $[1, 2, 3]$ in that order, see Figures 5 and 6.

With coordinates now described for $\tau$-mutation sequences $S_1$ consisting of $\tau_1$’s, $\tau_2$’s and $\tau_3$’s, we now consider a general $\tau$-mutation sequence $S = S_1S_2$, where $S_2$ consists of $\tau_4$’s and $\tau_5$’s. For such a $\tau$-mutation sequence we associate a corresponding triangular prism in $\mathbb{Z}^3$. By the relations (2) and the equivalence $L^\Delta \times \mathbb{Z} \cong \mathbb{Z}^3$, the following definition is well-defined. In Section 5, these prisms will be used to define a corresponding 6-tuple of graphs, which will serve as our combinatorial interpretation for cluster variables.

**Definition 2.8. (Prism $\Delta^S$ from a $\tau$-mutation sequence $S$)** Factor $S$ as $S_1S_2$ as mentioned above, and let the triple $[(i_1, j_1), (i_2, j_2), (i_3, j_3)]$ denote the triangle of $L^\Delta$ reached after applying the alcove walk associated to $S_1$ starting from the initial alcove.
Figure 7. As in Remark 2.6, we have two possible orientations of a triangle, i.e. alcove, in $L^\Delta$. We let these be shorthand for the corresponding triangular prisms in $L^\Delta \times \mathbb{Z} \cong \mathbb{Z}^3$ reached by applying a $\tau$-mutation sequence $S_1$ involving only $\tau_1$’s, $\tau_2$’s, and $\tau_3$’s.

Figure 8. Illustrating the prism as it is transformed by mutations $\mu_1$ and $\mu_2$, resulting in the image of $\tau'_1 = \mu_1 \circ \mu_2$. Applying permutation (12) yields a triangular prism of the above form.

We order this triple such that that vertices satisfy $i_r - j_r \equiv r \mod 3$. Then

$$\Delta^S = \Delta^{S_1 S_2} = [(i_1, j_1, k_1), (i_1, j_1, k_2), (i_2, j_2, k_2), (i_2, j_2, k_1), (i_3, j_3, k_1), (i_3, j_3, k_2)]$$

in $\mathbb{Z}^3 \cong L^\Delta \times \mathbb{Z}$ where we let \( \{k_1, k_2\} = \{|S_2|, |S_2| + 1\} \) (resp. \( \{-|S_2|, -|S_2| + 1\} \)) if $S_2$ starts with $\tau_5$ (resp. $\tau_4$). Here the correspondence between these sets depends on the parity of $|S_2|$: we let $k_1 = \pm |S_2|$ if $|S_2|$ is odd and $k_2 = \pm |S_2|$ otherwise.

In particular, notice that by Definition 2.8

$$\Delta^0 = [(0, -1, 1), (0, -1, 0), (-1, 0, 0), (-1, 0, 1), (0, 0, 1), (0, 0, 0)].$$

2.6. General Toric Mutation Sequences geometrically. In the last section, we illustrated how any $\tau$-mutation sequence corresponds to glide reflections of the prism illustrated in Figure 7. Between compositions of these two types of glide reflections, we can move the initial prism $[(0, -1, 1), (0, -1, 0), (-1, 0, 0), (-1, 0, 1), (0, 0, 1), (0, 0, 0)]$ to any other isometric prism in $\mathbb{Z}^3$ up to reflection or translation. Consequently, any point
of \( \mathbb{Z}^3 \) is covered by the prism resulting by one of these \( \tau \)-mutation sequence. The natural ensuing question is what about other toric mutation sequences?

By a more precise analysis, we are able to see beyond the relations (2) describing how \( \tau \)-mutation sequences act on clusters, and instead see how individual mutations, which make up \( \tau \)-mutation sequences, act on clusters. In Figure 8 we illustrate how the components of \( \tau_1 \) act on \( \mathbb{Z}^3 \). By symmetry, the components of \( \tau_2 \) and \( \tau_3 \) induce rotated versions of these moves. Figure 9 illustrates the intermediate steps that together yield the vertical translation induced by \( \tau_4 \). The sequence \( \tau_5 \) would induce the opposite composition of moves.

By comparing these figures with the description of toric mutations in Section 2.3, we observe that we can obtain \( \mathbb{Z}^3 \)-coordinates for all cluster variables obtained from a
toric mutation sequence that passes through quivers of Model 1, Model 2, or Model 3 type.

To complete this picture to include all toric mutation sequences, even those that visit a Model 4 type quiver, we include Figure 10 that shows the $\mathbb{Z}^3$-transformations induced by the toric mutations between Model 3 and Model 4. In particular, the content of Figure 10 is that if we start with the initial cluster \( \{x_1, x_2, \ldots, x_6\} \) and mutate by \( \mu_1, \mu_4, \) then \( \mu_3 \) we obtain a new cluster whose third cluster variable agrees with the second cluster variable in the cluster after the \( \tau \)-mutation sequence \( \tau_2 \tau_1 \). The resulting quiver is of Model 4 type and the resulting cluster variables are still parametrized by \( \mathbb{Z}^3 \). Any toric mutation of a Model 4 quiver leads back to a Model 3 one, and as described in Section 2.3, all toric mutations between Model 3 and Model 4 are equivalent. Thus up to symmetry, we have illustrated all possible single step toric mutations among any of the models of the \( dP_3 \) quiver and hence for any toric mutation sequence rather than just the \( \tau \)-mutation sequences.

**Remark 2.9.** In Section 4 of [FHU], Franco, Hanany, and Uranga discussed certain mutation sequences, called duality cascades in their language, of the \( dP_3 \) quiver that are significant for geometric and physical reasons. After comparing their work to ours, we realized that their cascades are essentially the \( \tau \)'s defined above. It is of interest that our combinatorial motivation, i.e. we looked for a family of mutation sequences whose combinations would satisfy Coxeter relations, aligned with their geometric objectives of understanding the Renormalization Group (RG) flow using complex deformations of the cone over the del Pezzo 3 surface to a cone over smooth \( \mathbb{C}^3 \) via the cone over the conifold. The second author has started investigating other examples such as \( dP_2 \) and \( Y_{p,q} \)'s with Franco to see how the use of fractional branes and beta functions could lead to other families of mutation sequences satisfying Coxeter relations.
Remark 2.10. In Sections 3.2.2 and 8.3 of [EF], Eager and Franco discuss a possible coordinate system for working with mutation sequences of quivers from brane tilings. They are motivated by previous work in tilting theory [BH09] and the multi-dimensional octahedron recurrence [HK06, HS10, S07], and sketch examples of coordinates for dP3 and dP3. In their coordinate system, they describe certain duality cascades that act as translations of a zonotope.

As described in Section 2.5, the importance of the τ-mutation sequences is that out of the space of all possible toric mutation sequences, the τ-mutation sequences are the ones that map a cluster that looks like a prism (which is an example of a zonotope) to a translation, or a glide reflection, of the same prism. Hence, up to a coordinate change, our τ-mutation sequences of the present paper should agree with the duality cascades described in [EF]. With Eager, the second author is currently exploring the possibility of explicitly defining these coordinate systems and zonotopes for other examples.

Remark 2.11. Unpublished work by André Henriques, David Speyer, and Dylan Thurston on the multi-dimensional octahedron recurrence continues the point of view from [HK06, HS10, S07] and would provide an alternative construction for cluster variable coordinates that would be a variant of the ones discussed in this section. We thank David Speyer for enlightening conversations on this topic. More comments comparing our approaches to theirs are included in Section 9.

3. Explicit formula for cluster variables

Since clusters are well-defined up to the relations (2), it follows that we can associate the ordered cluster \( Z^S = [z^S_1, z^S_2, \ldots, z^S_6] \), obtained from the τ-mutation sequence \( S \), to the prism

\[
\Delta^S = [(i_1, j_1, k_1), (i_1, j_1, k_2), (i_2, j_2, k_2), (i_2, j_2, k_1), (i_3, j_3, k_1), (i_3, j_3, k_2)].
\]

Since both of these lists are ordered, this induces a correspondence between the set of cluster variables (reachable via a τ-mutation sequence) and the lattice points of \( Z^3 \).

Remark 3.1. In fact, a general toric mutation sequence also reaches a cluster of this from or at most three mutation steps away from such a cluster. By direct inspection, e.g. see Figure 10, cluster variables reachable from a general toric mutation sequence are also in bijection with the lattice points of \( Z^3 \).

Accordingly, we use the notation \( z_{i,j}^{k,3} \) to denote the cluster variable corresponding to lattice point \( (i, j, k) \). With this notation in mind, we come to our first main result.

Theorem 3.2. Let \( (i, j, k) \in Z^3 \) and \( z_{i,j}^{k,3} \) be the associated cluster variable (reachable by a toric mutation sequence) as described above.

Define \( A = \frac{x_1x_5 + x_2x_6}{x_1x_2}, B = \frac{x_1x_6 + x_2x_5}{x_3x_4}, C = \frac{x_1x_3 + x_2x_4}{x_5x_6}, D = \frac{x_1x_5x_6 + x_2x_3x_4 + x_2x_4x_6}{x_1x_4x_5}, \) and \( E = \frac{x_2x_4x_5 + x_1x_3x_4 + x_1x_2x_6}{x_2x_3x_6} \). Then \( z_{i,j}^{k,3} \) is given by the Laurent polynomial

\[
x_r A^{\lfloor \frac{(i^2 + j^2 + k^2 + 1) + i + 2j}{3} \rfloor} B^{\lfloor \frac{(i^2 + j^2 + k^2 + 1) + 2i + j}{3} \rfloor} C^{\lfloor \frac{(i^2 + j^2 + k^2 + 1)}{3} \rfloor} D^{\lfloor \frac{(k-1)^2}{4} \rfloor} E^{\lfloor \frac{k^2}{4} \rfloor},
\]

where
Proof. Firstly we note that $r = 1$ if $2(i - j) + 3k \equiv 5$, $r = 2$ if $2(i - j) + 3k \equiv 2$, $r = 3$ if $2(i - j) + 3k \equiv 4$, $r = 4$ if $2(i - j) + 3k \equiv 1$, $r = 5$ if $2(i - j) + 3k \equiv 3$, and $r = 6$ if $2(i - j) + 3k \equiv 0$ working modulo 6. In particular, the variable $x_r$ is uniquely determined by the values of $(i - j)$ modulo 3 and $k$ modulo 2.

**Remark 3.3.** This nontrivial correspondence between the values of $r$ and $2(i - j) + 3k$ mod 6 comes from our cyclic ordering of the Model 1 $dP_3$ quiver in clockwise order given in Figure 1. In particular, as we rotate from vertex $r$ to $r'$ in clockwise order, the corresponding value of $2(i - j) + 3k$ mod 6 increases by 1 (circularly).

**Remark 3.4.** As an application of Theorem 3.2, observe that $z_i^{j,k} \neq z_i^{j,k'}$ unless $i = i'$, $j = j'$, and $k = k'$. This follows since each of these algebraic expressions are distinct for different $(i, j, k) \in \mathbb{Z}^3$.

Before proving the result we note the following identities that will be helpful in the proof.

**Lemma 3.5.** Let $c(i, j) = i^2 + ij + j^2 + 1$, $a(i, j) = c(i, j) + i + 2j$, and $b(i, j) = c(i, j) + 2i + j$. Then we have the identities

$$
\begin{aligned}
(3) \quad & \left[ \frac{a(i, j)}{3} \right] + \left[ \frac{a(i - 1, j + 2)}{3} \right] = \left[ \frac{a(i - 1, j + 1)}{3} \right] + \left[ \frac{a(i, j + 1)}{3} \right] + \chi(i - j \equiv 1 \mod 3), \\
(4) \quad & \left[ \frac{b(i, j)}{3} \right] + \left[ \frac{b(i - 1, j + 2)}{3} \right] = \left[ \frac{b(i - 1, j + 1)}{3} \right] + \left[ \frac{b(i, j + 1)}{3} \right] + \chi(i - j \equiv 2 \mod 3), \\
(5) \quad & \left[ \frac{c(i, j)}{3} \right] + \left[ \frac{c(i - 1, j + 2)}{3} \right] = \left[ \frac{c(i - 1, j + 1)}{3} \right] + \left[ \frac{c(i, j + 1)}{3} \right] + \chi(i - j \equiv 0 \mod 3), \\
(6) \quad & \left[ \frac{k^2}{4} \right] + \left[ \frac{(k - 2)^2}{4} \right] = \left[ \frac{(k - 1)^2}{4} \right] + \left[ \frac{(k - 1)^2}{4} \right] + \chi(k \text{ is even}), \\
(7) \quad & \left[ \frac{(k + 1)^2}{4} \right] + \left[ \frac{(k - 1)^2}{4} \right] = \left[ \frac{k^2}{4} \right] + \left[ \frac{k^2}{4} \right] + \chi(k \text{ is odd})
\end{aligned}
$$

where $\chi(S)$ equals 1 when statement $S$ is true and equals 0 otherwise. The identities

$$
\begin{aligned}
(8) \quad & \left[ \frac{b(i - 1, j + 1)}{3} \right] + \left[ \frac{b(i + 1, j)}{3} \right] = \left[ \frac{b(i, j)}{3} \right] + \left[ \frac{b(i, j + 1)}{3} \right] + \chi(i - j \equiv 1 \mod 3), \\
(9) \quad & \left[ \frac{c(i, j + 1)}{3} \right] + \left[ \frac{c(i - 1, j)}{3} \right] = \left[ \frac{c(i, j)}{3} \right] + \left[ \frac{c(i - 1, j + 1)}{3} \right] + \chi(i - j \equiv 1 \mod 3)
\end{aligned}
$$

and analogous versions for $i - j \equiv 2$ or $0 \mod 3$ also hold if all instances of $b(i, j)$ (resp. $c(i, j)$) are switched with $c(i, j)$ or $a(i, j)$ (resp. $a(i, j)$ or $b(i, j)$).

**Proof.** Firstly we note that $a(i, j) \equiv \begin{cases} 1 \mod 3 & \text{if } i - j \equiv 0 \text{ or } 2 \mod 3 \\ 0 \mod 3 & \text{if } i - j \equiv 1 \end{cases}$.

Similarly, we see that $b(i, j) \equiv \begin{cases} 1 \mod 3 & \text{if } i - j \equiv 0 \text{ or } 1 \mod 3 \\ 0 \mod 3 & \text{if } i - j \equiv 2 \end{cases}$

and $c(i, j) \equiv \begin{cases} 1 \mod 3 & \text{if } i - j \equiv 0 \mod 3 \\ 2 \mod 3 & \text{if } i - j \equiv 1 \text{ or } 2 \mod 3 \end{cases}$.

It is easy to verify also that

$$
\begin{aligned}
(10) \quad & a(i, j) + a(i - 1, j + 2) - a(i - 1, j + 1) - a(i, j + 1) = 1
\end{aligned}
$$
and we get identical equalities for $b(i, j)$ and $c(i, j)$. Subtracting the floor functions appearing on the RHS of (3) from those on the LHS, we obtain
\[
\frac{a(i, j)}{3} + \frac{a(i - 1, j + 2)}{3} - \frac{a(i - 1, j + 1) - 1}{3} - \frac{a(i, j + 1) - 1}{3} \quad \text{when } i - j \equiv 1 \text{ mod } 3,
\]
\[
\frac{a(i, j) - 1}{3} + \frac{a(i - 1, j + 2) - 1}{3} - \frac{a(i - 1, j + 1) - 1}{3} - \frac{a(i, j + 1) - 1}{3} \quad \text{when } i - j \equiv 2 \text{ mod } 3,
\]
\[
\frac{a(i, j) - 1}{3} + \frac{a(i - 1, j + 2) - 1}{3} - \frac{a(i - 1, j + 1) - 1}{3} - \frac{a(i, j + 1) - 1}{3} \quad \text{when } i - j \equiv 0 \text{ mod } 3.
\]

Using identity (10), the result is $\chi(i - j \equiv 1 \text{ mod } 3)$ exactly as desired. The proof of identity (4) is essentially identical. In the case of (5), we see
\[
c(i, j) - 2 \left( \frac{a(i, j)}{3} + \frac{a(i - 1, j + 2)}{3} - \frac{a(i - 1, j + 1) - 1}{3} - \frac{a(i, j + 1) - 1}{3} \right) = c(i, j) - 2 \quad \text{when } i - j \equiv 1 \text{ mod } 3,
\]
\[
c(i, j) - 2 \left( \frac{a(i, j) - 1}{3} + \frac{a(i - 1, j + 2) - 1}{3} - \frac{a(i - 1, j + 1) - 1}{3} - \frac{a(i, j + 1) - 1}{3} \right) = c(i, j) - 2 \quad \text{when } i - j \equiv 2 \text{ mod } 3,
\]
\[
c(i, j) - 1 \left( \frac{a(i, j) - 1}{3} + \frac{a(i - 1, j + 2) - 1}{3} - \frac{a(i - 1, j + 1) - 2}{3} - \frac{a(i, j + 1) - 2}{3} \right) = c(i, j) - 2 \quad \text{when } i - j \equiv 0 \text{ mod } 3,
\]
resulting in $\chi(i - j \equiv 0 \text{ mod } 3)$.

We next consider the identities (6) and (7). Notice that these identities agree up to a shift of $k$ by 1 so it suffices to prove (7):

We have $k^2 \equiv 4 \mod 4 \equiv \begin{cases} 1 \text{ if } k \text{ is odd} \\ 0 \text{ if } k \text{ is even} \end{cases}$ and the reverse is true for $(k \pm 1)^2 \equiv 4 \mod 4$.

Thus if $k$ is odd, taking the difference of the floor functions appearing on RHS from the floor functions appearing on LHS we obtain
\[
\frac{k^2 + 2k + 1}{4} + \frac{k^2 - 2k + 1}{4} - \frac{k^2 - 1}{4} - \frac{k^2 - 1}{4} = 1
\]
and obtain
\[
\frac{k^2 + 2k}{4} + \frac{k^2 - 2k}{4} - \frac{k^2}{4} - \frac{k^2}{4} = 0
\]
if $k$ is even. Hence, this difference is exactly $\chi(k \text{ is odd})$ as desired.

Identities (8), (9), and their analogues for $b(i, j)$ and $c(i, j)$ are proved by the same method as the proofs of (3)-(5). □

With this lemma in hand we now prove Theorem 3.2. Our proof extends the arguments appearing in the proof of Theorem 2.1 of [Lai15a] and in Section 2 of [LMNT].

**Proof of Theorem 3.2** We begin with the base cases for $(i, j) = (0, -1), (-1, 0), (0, 0)$ and $k = 0$ or 1. We see that $\left( \left[ a(i, j) \right]\left[ b(i, j) \right]\left[ c(i, j) \right]\left[ \frac{(k-1)^2}{4} \right]\left[ \frac{k^2}{4} \right] \right) = (0, 0, 0, 0, 0)$ for all six of these cases and hence
\[
[ z_{-0.1}, z_{-0.1}, z_{-1}, z_{-1}, z_{0.1}, z_{0.1}, z_{0.0}, z_{0.0} ] = Z_0 = [ x_1, x_2, \ldots, x_6 ]
\]
as desired.

We prove the explicit formula in general by showing that recurrences induced by mutations are also satisfied by the relevant products of $x_r$, $A$, $B$, $C$, $D$, and $E$. For
Since we are assuming that $S_1$ variables

By cross-multiplying, we reduce the problem to showing

Inductive step continues to hold as we mutate by $\mu$ in this case that we have $Z^S = [z_{i}^{j}, z_{i+1}^{j}, z_{i-1}^{j}, z_{i}^{j+1}, z_{i+1}^{j+1}, z_{i-1}^{j+1}]$. Induction and the statement of Theorem 3.2 yields

Since we are assuming that $S_2$ is of even length, we may assume also that $k$ is even.

The cases where $i - j \equiv 0$ or 2 mod 3, $S_1$ is of odd length, or $S_2$ is of odd length can be handled by similar logic. We make comments below pointing out how to change the proofs in these other cases.

By the definition of mutation by $\mu_1$, $\mu_4$, or $\mu_5$, we get recurrences relating cluster variables $z_{i}^{j,k}$'s together:

Inductively, one of the factors on the LHS is already of the desired form (e.g. $z_{i}^{j+1} = x_{2}A_{i}^{j}D_{i}^{k+1}$, $z_{i-1}^{j+1} = x_{3}A_{i-1}^{j+1}D_{i}^{k+1}$, or $z_{i}^{j+1} = x_{6}A_{i}^{j}D_{i}^{k+1}$) and to verify that the inductive step continues to hold as we mutate by $\mu_1$, $\mu_4$, or $\mu_5$, it suffices to verify that

By cross-multiplying, we reduce the problem to showing

Continuing to assume $i - j \equiv 1$ mod 3, and using the identities of Lemma 3.5 we see that the LHS's equal $A_{i}^{j}B_{i}^{0}C_{i}^{0}$, $A_{i}^{0}B_{i}^{1}C_{i}^{0}$, and $A_{i}^{0}B_{i}^{0}C_{i}^{1}$, respectively. This agrees with the RHS's by definition. The proofs for $i - j \equiv 2$ or 0 mod 3 are handled similarly using the identities of Lemma 3.5 but with cyclic permutations of the initial cluster variables appearing in Equations (11)-(13).

Mutations by $\mu_2$, $\mu_3$, or $\mu_6$ are analogous except with $z_{i-1}^{j+2}, z_{i}^{j+1}, z_{i+1}^{j+1}, z_{i-1}^{j+k}, z_{i+1}^{j+k}, z_{i-1}^{j+k}$ on the LHS instead. Doing these in pairs plus a transposition corresponds to the $\tau$-mutation sequences $\tau_1$, $\tau_2$, or $\tau_3$.

If $S_1$ is of odd length, then as in Remark 2.6 we use the SW-pointed triangular prism instead and this just reverses the direction of the triangular flips, meaning that the factor on the LHS that is inductively known is the one with coordinate $k$ rather than $(k + 1)$. However, the proof is otherwise unaffected.

On the other hand, the $\tau_4$ and $\tau_5$-mutation sequences are more complicated. Assuming that $i - j \equiv 1$ mod 3 and $k$ is even, then $\tau_4 = \mu_1 \circ \mu_4 \circ \mu_1 \circ \mu_5 \circ \mu_1 \circ (145)$
corresponds to the sequence of recurrences:

\begin{align}
(14) & \quad z_{i-1}^{j+2k} z_{i}^{j+1,k+1} = z_{i-1}^{j+1,k} z_{i}^{j+1,k+1} + z_{i-1}^{j+1,k} z_{i}^{j+1,k} \sim (11) \\
(15) & \quad z_{i-1}^{j+1,k+1} z_{i}^{j+1,k-1} = z_{i-1}^{j+2k} z_{i}^{j,k} + z_{i-1}^{j+1,k} z_{i}^{j+1,k} \\
(16) & \quad z_{i}^{j+2k} z_{i}^{j,k} = z_{i}^{j+1,k} z_{i}^{j+1,k+1} + (z_{i}^{j+1,k})^2 \\
(17) & \quad z_{i}^{j+1,k+1} z_{i-1}^{j,k} = z_{i}^{j,k} z_{i-1}^{j+1,k} + z_{i}^{j,k} z_{i-1}^{j+1,k} \\
(18) & \quad z_{i-1}^{j+1,k-1} z_{i}^{j,k} = z_{i}^{j,k} z_{i-1}^{j+1,k-1} + z_{i}^{j,k} z_{i-1}^{j+1,k} \sim (12)
\end{align}

Notice that in the last recurrence, because of the cyclic permutation, it is as if we are mutating by \( \mu_4 \) rather than \( \mu_1 \) hence why this recurrence looks like (12) instead of (11). Furthermore, focusing on the \((i, j)\)-coordinates, the three terms in (15) are a rearrangement of the terms in (11) while the three terms in (17) are a rearrangement of the terms in (12). (The situation for \( \tau_5 \) is analogous and left to the reader.)

Equations (14) and (18) were handled above, thus we now use recurrence (15) to show that the inductive hypothesis continues even as \( k \) decreases. Note that in Equation (15), all cluster variables are known to have the desired explicit form except for \( z_{i}^{j+1,k-1} \). Hence, just as above, it suffices to show that

\[
x_4 x_5 A_{i-1}^{j+1} A_i^j D^{k+1} D^{k-1} = x_2 x_2 A_{i-1}^{j+2} A_i^{j+1} D^k D^k + x_3 x_6 A_{i-1}^{j+1} A_i^j D^k D^k.
\]

Dividing by \( x_4 x_5 A_{i-1}^{j+1} A_i^j D^k D^k \) yields

\[
\frac{D^{k+1} D^{k-1}}{D^k D^k} = \frac{x_2 x_2 A_{i-1}^{j+2} A_i^{j+1}}{x_4 x_5 A_{i-1}^{j+1} A_i^{j+1}} + \frac{x_3 x_6 A_{i-1}^{j+1} A_i^j}{x_4 x_5} = \frac{x_2^2 A + x_3 x_6}{x_4 x_5}.
\]

Then recurrences (6) and (7) of Lemma 3.5 yield \( D^1 E^0 \) on the LHS since we assumed that \( k \) was even. By algebraic manipulations, we see that

\[
D = \frac{x_2^2 A + x_3 x_6}{x_4 x_5} = \frac{x_2^2 B + x_2 x_6}{x_1 x_5} = \frac{x_2^2 C + x_2 x_3}{x_1 x_4}, \quad \text{and} \quad E = \frac{x_2^2 A + x_4 x_5}{x_3 x_6} = \frac{x_2^2 B + x_1 x_5}{x_2 x_6} = \frac{x_2^2 C + x_1 x_4}{x_2 x_3}
\]

and so we have the desired equality. The other expressions for \( D \) and \( E \) allow us to prove the result for other values of \( i - j \mod 3 \) and when \( k \) is odd instead of even.

The recurrence (16) allows us to proceed with the induction as well. Assuming that we know the explicit formula holds for five out of these six cluster variables, it suffices to check

\[
x_2 x_3 A_{i-1}^{j+2} A_i^j D^k D^k = x_5 x_5 A_i^{j+1} A_i^{j+1} D^{k-1} D^{k+1} + x_6 x_6 A_i^{j+1} A_i^{j+1} D^k D^k
\]

After dividing through and multiplying top and bottom of the LHS by \( A_i^{j+1} A_{i-1}^{j+1} \), we get

\[
x_2 x_3 A_{i-1}^{j+2} A_i^j A_{i+1}^{j+1} A_i^{j+1} A_{i-1}^{j+1} = x_5 x_5 \frac{D^{k-1} D^{k+1}}{D^k D^k} + x_6 x_6,
\]

which equals

\[
x_2 x_3 A B = x_5^2 D + x_6^2
\]

when \( i - j \equiv 1 \mod 3 \) and \( k \) is even, and this is easily shown.
Lastly, recurrence (17) is a variant of recurrence (15) and the inductive hypothesis continues by an analogous verification: i.e.

\[ x_5 x_1 A_i^{j+1} D^{k+1} D^{k-1} = x_3 x_3 A_{i+1}^{j+1} D^{k} + x_2 x_6 A_i^{j+1} D^{k} \]

by cross-multiplication

\[ x_5 x_1 \frac{D^{k+1} D^{k-1}}{D^{k} D^{k}} = x_3 x_3 \frac{A_{i+1}^{j} A_{i-1}^{j+1}}{A_i^{j+1} A_i^{j}} + x_2 x_6 \]

and the algebraic fact that \( x_5 x_1 D = x_3^2 B + x_2 x_6 \) (which is true when \( i - j \equiv 1 \mod 3 \) and \( k \) is even).

We have demonstrated the validity of this formula for all cluster variables reachable by a \( \tau \)-mutation sequence. However, because of Remark 3.1 and the explanation in Section 2.6 the set of such cluster variables is the same as the set of cluster variables reachable by a toric mutation sequence. Hence our proof is complete. \( \square \)

**Remark 3.6.** We later will give combinatorial formulas for \( z_{i,k} \) which will provide alternative interpretations of the recurrences (11)-(18) in terms of a technique known as Kuo’s Graphical Condensation [Kuo04].

4. Contours

In this section we describe a method for constructing subgraphs of the brane tiling \( T \) corresponding to the \( dP_3 \) Quiver. This construction is a variant and extension of the Dragon Regions defined in [Lai15a], as well as generalizing the Aztec Castles from [LMNT].

Given a 6-tuple \( (a, b, c, d, e, f) \in \mathbb{Z}^6 \), we consider a (six-sided) contour whose sidelengths are \( a, b, \ldots, f \) in clockwise order (starting from the Northeast corner). See the right-hand-side of Figure 11. In the case of a negative entry we draw the contour in the opposite direction for the associated side. By abuse of notation, we will refer to such entries as lengths even when they are negative. Several different qualitatively different looking contours are illustrated in Figure 12. Let \( C(a, b, c, d, e, f) \) denote the corresponding (six-sided) contour, which we abbreviate as contour in the remainder of the paper.

![Figure 11](image-url)

**Figure 11.** Illustrating the contour \( C(a, b, c, d, e, f) \) in the case that all entries are positive.
Figure 12. From left to right, the cases where \((a, b, c, d, e, f) = (1)\ (+, -, +, +, -), (2)\ (+, -, +, +, 0), (3)\ (+, - , 0, 0, -), (4)\ (+, +, +, +, -), (5)\ (+, +, - , -), (6)\ (+, - , - , -)\).

Definition 4.1 (Subgraphs \(\tilde{G}(a, b, c, d, e, f)\) and \(G(a, b, c, d, e, f)\)). Suppose that the contour \(C(a, b, c, d, e, f)\) does not intersect itself. (See the last picture in Figure 12 for an example of a contour with self-intersections.) Under this assumption, we use the contour \(C(a, b, c, d, e, f)\) to define two subgraphs, which are cut-out by the contour, by the following rules:

Step 1: The brane tiling \(\mathcal{T}\) consists of a subdivided triangular lattice. We superimpose the contour \(C(a, b, c, d, e, f)\) on top of \(\mathcal{T}\) so that its sides follow the lines of the triangular lattice, beginning the contour at a white vertex of degree 6. In particular, sides \(a\) and \(d\) are tangent to faces 1 and 2, sides \(b\) and \(e\) are tangent to faces 5 and 6, and sides \(c\) and \(f\) are tangent to faces 3 and 4. We scale the contour so that a side of length \(\pm 1\) transverses two edges of the brane tiling \(\mathcal{T}\), and thus starts and ends at a white vertex of degree 6 with no such white vertices in between.

Step 2: For any side of positive (resp. negative) length, we remove all black (resp. white) vertices along that side.

Step 3: A side of length zero corresponds to a single white vertex. If one of the adjacent sides is of negative length, then that white vertex is removed during step 2. On the other hand, if the side of length zero is adjacent to two sides of positive length, we keep the white vertex. However, as a special case, if we have three sides of length zero in a row, we instead remove that white vertex.

Step 4: We define \(\tilde{G}(a, b, c, d, e, f)\) to be the resulting subgraph, which will contain a number of black vertices of valence one. After matching these up with the appropriate white vertices and continuing this process until no vertices of valence one are left, we obtain a simply-connected graph \(G(a, b, c, d, e, f)\) which we call the Core Subgraph, following notation of [BPW09].

Remark 4.2. In the case that \((a, b, c, d, e, f) = (+, -, +, +, - , \pm)\), these subgraphs (without face-labels) agree with the \(DR^{(1)}(-a, b, c)\) dragon regions of [Lai15a]. Similarly, \((a, b, c, d, e, f) = (-, +, -, +, - , \pm)\) agree with the \(DR^{(2)}(-a, b, c)\) dragon regions.

Remark 4.3. In the case that \(a + b + c = 0\) or 1, after negating \(b\) and \(e\), followed by subtracting 1 from each entry, recovers the NE Aztec Castles in Section 3 of [LMNT].

The reader might wonder what happens if we have two adjacent sides of length zero (between two positive values) or four or more adjacent sides of length zero. As shown in Figures 20 and 21 for the subgraphs we care about in this paper, such a case cannot occur.
The SW Aztec Castles in Section 4 of \textcite{LMNT} are obtained analogously, but using the opposite sign convention and a different translation. In particular, using the notation of \textcite{LMNT}, with \(i, j \geq 0\),
\[
\gamma^j_i = \mathcal{G}(j, -i - j, i, j + 1, -i + j - 1, i + 1), \quad \text{and}
\]
\[
\tilde{\gamma}^j_{-i} = \mathcal{G}(-j + 1, i + j, -i, j, -j, i + j + 1, -i - 1).
\]

**Example 4.4.** Here we provide examples of subgraphs arising from contours for each of the first five cases appearing in Figure 12. The subgraphs illustrated are

1. \(\mathcal{G}(3, -4, 2, 2, -3, 1)\),
2. \(\mathcal{G}(1, 1, 1, -4, 6, -4)\),
3. \(\mathcal{G}(5, -6, 4, 0, -1, -1)\),
4. \(\mathcal{G}(6, -7, 4, 1, -2, -1)\),
5. \(\mathcal{G}(5, -8, 6, 0, -3, 1)\), respectively.

See Figure 13.

**Example 4.5.** We can also produce Aztec Dragons \textcite{Ci05, CY10, Pro99} in this notation. Let \(\sigma \mathcal{C}(a, b, c, d, e, f) = \mathcal{C}(a + 1, b - 1, c + 1, d - 1, e + 1, f - 1)\). We denote by \(\mathcal{C}^j_i\) the contour \(\mathcal{C}(j, -i - j, i, j + 1, -i + j - 1, i + 1)\). For each \(n \in \mathbb{Z}_{\geq 0}\),
\[
D_{n+1/2} = \mathcal{G}(\mathcal{C}^{n+1}_{-1}) = \mathcal{G}(n + 1, -n, -1, n + 2, -n - 1, 0),
\]
\[
D_n = \mathcal{G}(\sigma \mathcal{C}^n_{0}) = \mathcal{G}(n + 1, -n - 1, 1, n, -n, 0).
\]

See Figure 14.
As a special case of Definition 5.8, we will see that $D_n$'s and $D_n+1/2$'s arise from the $\tau$-mutation sequence $\tau_1 \tau_2 \tau_3 \tau_1 \tau_2 \ldots$ continued periodically. This $\tau$-mutation sequence corresponds to a vertical translation in the square lattice $L^\Delta$.

**Example 4.6.** Another possible contour arises when we have two sides of length zero in a row. On first glance, the two contours given below appear to be triangles with all sides of length 5. However, these are actually degenerate quadrilaterals where two adjacent sides happen to be anti-parallel. In particular, along one of the three sides of this contour, the pattern of including and excluding white and black vertices switches, signifying the invisible corner of an angle of $180^\circ$. Thus, when building subgraphs corresponding to a contour we note that $G(5, -5, 5, 0, 0, 0)$, $G(5, -5, 4, 0, 0, -1)$, and $G(5, -5, 5, 3, 0, -2)$ would all be different subgraphs of $\mathcal{T}$. We have illustrated $G(5, -5, 3, 0, 0, -2)$ and $G(-5, 5, -2, 0, 0, 3)$ in Figure 15.

5. FROM MUTATIONS TO SUBGRAPHS

In this section, we come to our second main result, Theorem 5.9, which provides a combinatorial interpretation for the Laurent polynomials $z_i^{j,k}$ defined in Theorem 3.2. Combining this with Definition 2.8, this yields a direct combinatorial interpretation for...
cluster variables reachable by a \( \tau \)-mutation sequence. As noted in Remark 3.1, this also gives a formula for cluster variables reachable from a general toric mutation sequence, but then one must follow the geometry of the \( \mathbb{Z}^3 \) lattice to obtain the appropriate cluster variable.

Motivated by the definition of NE and SW Aztec Castles, see Remark 4.3, we extend the definition to three dimensions as follows.

**Definition 5.1.** For all \( i, j \in \mathbb{Z} \), we let
\[
\mathcal{C}_{i}^{j} \text{ be the contour } \mathcal{C}(j, -i - j, i, j + 1, -i - j - 1, i + 1).
\]

Recall the map from Example 4.5, we let \( \sigma^k \mathcal{C} = \mathcal{C}(a + k, b - k, c + k, d - k, e + k, f - k) \) for \( \mathcal{C} = \mathcal{C}(a, b, c, d, e, f) \). Combining this together, we let
\[
\mathcal{C}_{i}^{j,k} = \mathcal{C}(j + k, -i - j - k, i + k, j + 1 - k, -i - j - 1 + k, i + 1 - k).
\]

**Remark 5.2.** In particular, note that \( \sigma \mathcal{C}_{i}^{j} = \mathcal{C}(j + 1, -i - j - 1, i + 1, j, -i - j, i) \).
This agrees with the fact that \( \sigma \gamma_i^3 \), was defined as \( \gamma_i^3 \) after 180° rotation in [LMNT].
Furthermore, the SW Aztec Castles of [LMNT] can be described as \( \tilde{\gamma}_{-i}^{-j} = \sigma \mathcal{C}_{i-1}^{-j} \) and \( \sigma \tilde{\gamma}_{-i}^{-j} = \mathcal{C}_{-i-1}^{-j} \).

Definition 5.1 motivates us to define the map \( \phi : \mathbb{Z}^3 \to \mathbb{Z}^6 \) defined by \( \mathcal{C}_{i}^{j,k} = \mathcal{C}(a, b, c, d, e, f) \). In other words,
\[
a = j + k, \ b = -i - j - k, \ c = i + k, \ d = j - k + 1, \ e = -i - j + k - 1, \ f = i - k + 1.
\]

**Lemma 5.3.** Out of all possible contours \( \mathcal{C}(a, b, c, d, e, f) \), those of the form \( \mathcal{C}_{i}^{j,k} = \mathcal{C}(j + k, -i - j - k, i + k, j + 1 - k, -i - j - 1 + k, i + 1 - k) \) actually comprise all contours that (i) close up; and (ii) either have a self-intersection or yield a subgraph such that the number of black vertices is the number of white vertices.
Proof. First of all, since the plane has two directions, a contour must satisfy
\[ a + b = d + e \quad \text{and} \quad c + d = f + a \]
if it is going to close up. These two relations also imply the equivalent third relation
\[ b + c = e + f. \]
Picking two of these three relations already restrict us from \( \mathbb{Z}^6 \) to \( \mathbb{Z}^4 \). To reduce all the way to \( \mathbb{Z}^3 \), the balancing of the vertex colors yields the linearly independent relation
\[ a + b + c + d + e + f = 1 \]
as we show now.

Firstly, note that a single triangle has three white vertices and three black vertices on the boundary, but an extra white vertex at its center. We inductively build our contour by attaching a triangle to our shape along one or two sides. Either way, this does not alter the difference between the number of white vertices and black vertices.

However, after building the full contour (which has one extra white vertex), we then remove vertices from the boundary as instructed by Definition 4.1. Every side with positive length \( p \) forces us to remove \( p \) black vertices. Every segment with total negative length \( -n \) (by a segment we mean at least one, but possibly multiple consecutive sides, all of negative length with sides of positive length on either side) forces us to remove \( (n + 1) \) white vertices.

For the purposes of this proof, note that a segment of two or more zeros in a row between two sides of positive length also counts as a negative segment and would lead to removing exactly one white vertex. (As indicated in Definition 4.1 this can only happen with three zeros in a row and such patterns only occur in contours corresponding to initial cluster variables). On the other hand, a single side of length zero or a segment of a zeroes adjacent to at least one side of negative length does not lead to the removal of any vertices of either color. By considering all possible sign patterns without self-intersecting contours, see Figures 20 and 21, we see that there are always exactly two negative segments and hence we are removing \( 2 - a - b - c - d - e - f \) more white vertices than black vertices leading to a color-balanced subgraph if and only if we have
\[ a + b + c + d + e + f = 1. \]
\[ \square \]

5.1. Possible shapes of Aztec Castles. Since we have just shown that the contours \( C_{i,j,k} \) are of the most general form for our combinatorial purposes (i.e. we want subgraphs which have perfect matchings), we next describe the possible shapes of these contours. In this section we work directly with the six-tuples \((a, b, c, d, e, f)\) rather than the contours \( C(a, b, c, d, e, f) \) themselves. By direct computation we arrive at the following description: 32 possible sign-patterns (excluding those with zeroes) organized into orbits of size 1 or 6 under the action of twisted rotation \( \theta : (a, b, c, d, e, f) \rightarrow (-f, -a, -b, -c, -d, -e) \). When \( k \geq 1 \) (resp. \( k \leq 0 \)), we get only 19 of these sign-patterns, 6 of which are possible regardless of \( k \).

1) First Possibility: \((a, b, c, d, e, f) = (+, -, -, +, -, -), (-, +, -, -, +)\) or a cyclic rotation of one of these. See Figure [16]

2) Second Possibility: \((a, b, c, d, e, f) = (+, -, -, +, -, -), (-, +, -,-, +)\) or a cyclic rotation. See Figure [17]
3) Third Possibility: 
\((a, b, c, d, e, f) = (+, -, -, -, +, -), (-, +, +, +, -),\) or a cyclic rotation. See Figure 18.

4) Lastly, there are degenerate cases which are a combination of two of these possibilities where one or more of the sides are length zero.

5) Six-tuples of the form 
\((a, b, c, d, e, f) = (+, -, +, +, -, +)\) or \((- +, -, +, -)\) also appear, see Figure 19 but these always correspond to self-intersecting contours, which we do not give a combinatorial interpretation for in this paper. This leaves a question for future work. See Problem 9.1.

Remark 5.4. Figures 20 and 27 illustrate how the map \(\phi\) sends \((i, j, k)\) to these six-tuples. For a fixed \(k\), the map \(\theta\) acts as 60° clockwise rotation of \((i, j)\)-plane. These
two-dimensional cross-sections motivates our terminology of unbounded and bounded regions for the various sign-patterns.

Remark 5.5. If $-2 \leq k \leq 3$, these bounded regions shrink to a point and some of the unbounded regions shrink to a line as there are no non-degenerate examples of those particular sign patterns. This is why previous work [LMNT], which corresponded to the $k = 0$ and $k = 1$ cases involved only unbounded regions. See Figure 5 of [LMNT]. The decompositions for $k \leq -3$ and $k \geq 4$ are analogous to one another except for applying the negation map $(a, b, c, d, e, f) \rightarrow (-a, -b, -c, -d, -e, -f)$ everywhere.

5.2. Combinatorial Interpretation of Ordered Clusters. In this section, we describe the weighting scheme that yields Laurent polynomials from the subgraphs defined in Section 5. In summary, given a $\tau$-mutation sequence $S$, we obtain a specific prism in $\mathbb{Z}^3$, which corresponds to an ordered cluster $\mathbb{Z}^S$. Then each such lattice point

Figure 20. Possible sign-patterns for a fixed $k \geq 1$, where the six lines illustrate the $(i, j)$-coordinates so that one of the elements of the 6-tuple equals zero.
Figure 21. Possible sign-patterns for a fixed $k \leq 0$. Observe that the uncolored unbounded regions correspond to the same sign patterns as they did in the $k \geq 1$ case.

$(i, j, k)$ corresponds via map $\phi$ to a 6-tuple $(a, b, c, d, e, f)$. Subsequently, the contour $C_{i,j}^{j,k} = C(a, b, c, d, e, f)$ yields a subgraph $\mathcal{G}(C_{i,j}^{j,k}) = \mathcal{G}(a, b, c, d, e, f)$. Finally, the weighting scheme leads to a Laurent polynomial $z(a, b, c, d, e, f)$ from $\mathcal{G}(a, b, c, d, e, f)$. The main theorem of this section is that $z(a, b, c, d, e, f) = z_i^{j,k}$, the cluster variable in cluster $Z^S$ reached via the $\tau$-mutation sequence $S$.

We will adopt the weighting scheme on the brane tiling utilized in [Zha12], [S07], [GK12], and [LMNT]. Associate the weight $\frac{1}{x_i x_j}$ to each edge bordering faces labeled $i$ and $j$ in the brane tiling. Let $\mathcal{M}(G)$ denote the set of perfect matchings of a subgraph $G$ of the brane tiling. We define the weight $w(M)$ of a perfect matching $M$ in the usual manner as the product of the weights of the edges included in the matching under the

\[\text{As mentioned in Definition 4.1, this construction makes sense as long as } C(a, b, c, d, e, f) \text{ has no self-intersections.}\]
weighting scheme. Then we define the weight of $G$ as

$$w(G) = \sum_{M \in \mathcal{M}(G)} w(M).$$

We also define the covering monomial, $m(G)$, of any graph $G = \mathcal{G}(a, b, c, d, e, f)$, resulting from a contour without self-intersection, as follows.

**Definition 5.6.** First we define the covering monomial $m(\tilde{G})$ of the graph $\tilde{G} = \tilde{\mathcal{G}}(a, b, c, d, e, f)$ as the product $x_1^{a_1} x_2^{a_2} x_3^{a_3} x_4^{a_4} x_5^{a_5} x_6^{a_6}$, where $a_j$ is the number of faces labeled $j$ restricted inside the contour $\mathcal{C}(a, b, c, d, e, f)$. Consider the edges in $\tilde{G}$ that are adjacent to a valence one black vertex (this edge is not in $G$). Assume that $b_i$ is the number of faces labeled $i$ adjacent to such a forced edge. We now define the covering monomial, $m(G)$, of $G$ as the product $x_1^{a_1-b_1} x_2^{a_2-b_2} x_3^{a_3-b_3} x_4^{a_4-b_4} x_5^{a_5-b_5} x_6^{a_6-b_6}$. Figure 22 illustrates an example of the quadrilaterals included in the covering monomial of a small subgraph, outlined in red.

![Figure 22](image_url)

Figure 22. The covering monomial of $\mathcal{G}(2, -2, 1, 1, -1, 0) \subset \tilde{\mathcal{G}}(2, -2, 1, 1, -1, 0)$ outlined in red includes the blue quadrilaterals and is given by $x_1 x_2 x_3 x_4 x_5^2 x_6^2$.

Finally, to make notation more concise in later proofs, it will be useful to define the product of the covering monomial and weight of a subgraph $G$ as

$$c(G) = w(G)m(G).$$

Similarly, we define $c(\tilde{G}) = w(\tilde{G})m(\tilde{G})$.

**Remark 5.7.** We have

$$c(\mathcal{G}(a, b, c, d, e, f)) = c(\tilde{\mathcal{G}}(a, b, c, d, e, f))$$

for any contours without self-intersections. Indeed, besides containing a larger set of faces, the difference between perfect matchings of $\mathcal{G}(a, b, c, d, e, f)$ and $\tilde{\mathcal{G}}(a, b, c, d, e, f)$ are the edges forced to be in a perfect matching by being adjacent to a valence one black vertex. On the other hand, the contribution to the covering monomial of $\tilde{\mathcal{G}}(a, b, c, d, e, f)$ from the faces incident to these edges balances out the weight of these edges. Then the equality follows.
Definition 5.8. (Contour 6-tuple) Given a toric mutation sequence $S$, we may obtain a corresponding six-tuple of points

$$[(i_1, j_1, k_1), (i_2, j_2, k_2), (i_3, j_3, k_3), (i_4, j_4, k_4), (i_5, j_5, k_5), (i_6, j_6, k_6)]$$

in $\mathbb{Z}^3$ starting from the initial prism $[(0, -1, 1), (0, -1, 0), (-1, 0, 0), (1, 0, 0), (0, 0, 0)]$ and using the lattice moves illustrating in Figures 8, 9 and 10. We use these six $\mathbb{Z}^3$-points to define a corresponding 6-tuple of Contours, which we denote as $C^S$.

$$C^S = [C_{i_1}^{j_1,k_1}, C_{i_2}^{j_2,k_2}, C_{i_3}^{j_3,k_3}, C_{i_4}^{j_4,k_4}, C_{i_5}^{j_5,k_5}, C_{i_6}^{j_6,k_6}]$$

using $C_i^{j,k} = C(j + k, i + 1 - k)$. From Definition 5.7.

In particular, notice that by Definition 5.8 $C^\emptyset = [C_0^{1,0}, C_0^{-1,0}, C_0^{0,0}, C_0^{-1,0}, C_0^{0,0}]$, which we abbreviate as $[C_1, C_2, C_3, C_4, C_5, C_6]$, and refer to as the initial contours.

(19) $C_1 = C(0, 0, 1, -1, 1, 0)$, $C_2 = C(-1, 1, 0, 0, 0, 1)$,
(20) $C_3 = C(0, 1, -1, 1, 0, 0)$, $C_4 = C(1, 0, 0, 0, 1, -1)$,
(21) $C_5 = C(-1, 1, 0, 0, 0, 1)$, $C_6 = C(0, 0, 0, 1, -1, 1)$.

Theorem 5.9. Let $S$ be a toric mutation sequence. Build the 6-tuple of contours $C^S$’s as in Definition 5.8. Then use these six contours to build six subgraphs of $T$ as in Section 4, i.e. $G_i^S = G(a, b, c, d, e, f)$ if $C_i^S = C(a, b, c, d, e, f)$ for $1 \leq i \leq 6$. If none of the contours have self-intersections, then the cluster obtained from the toric mutation sequence $S$ is

$$Z^S = [c(G_1^S), c(G_2^S), c(G_3^S), c(G_4^S), c(G_5^S), c(G_6^S)]$$

We prove this Theorem in Section 7. Note that it is sufficient to prove the result when $S$ is a $\tau$-mutation sequence, due to Remark 3.1 and the explanation in Section 2.6.

Example 5.10. As an illustration of Theorem 5.9, we consider the $\tau$-mutation sequence $S = \tau_1 \tau_3 \tau_2 \tau_3 \tau_3 \tau_2 \tau_3 \tau_4$. Letting $S_1 = \tau_1 \tau_3 \tau_2 \tau_3 \tau_3 \tau_2 \tau_3 \tau_4$, and applying the corresponding alcove walk, we reach the triangle $\{ (1, 0, 1), (0, 3), (0, 0) \}$ in $L^3$, written in order using $I - J$ mod 3. We then apply $\tau_4$ to get

$$C^S = [C_1^{1,0}, C_1^{-1,0}, C_1^{0,0}, C_1^{2,0}, C_1^{-2,0}, C_1^{3,0}],$$

which equals

$$[C(2, -3, 0, 5, -6, 3), C(3, -4, 1, 4, -5, 2), C(2, -3, 1, 3, -4, 2), C(1, -2, 0, 4, -5, 3), C(2, -2, -1, 5, -5, 2), C(3, -3, 0, 4, -4, 1)].$$

These six contours respectively correspond to the six subgraphs appearing in Figure 23.

The associated cluster variables are

$$\frac{(x_1 x_3 + x_2 x_4)^4 (x_2 x_5 + x_1 x_6)^6 (x_3 x_5 + x_4 x_6)^7 (x_1 x_3 x_6 + x_2 x_3 x_5 + x_2 x_4 x_6),}{x_1 2 x_2 x_3 x_4 x_5 x_6},$$

$$\frac{(x_1 x_3 + x_2 x_4)^4 (x_2 x_5 + x_1 x_6)^6 (x_3 x_5 + x_4 x_6)^7,}{x_1 2 x_2 x_3 x_4 x_5 x_6}.$$
\[
\frac{(x_1x_3 + x_2x_4)^2(x_2x_5 + x_1x_6)^4(x_3x_5 + x_4x_6)^4}{x_1^4x_2^3x_3^4x_4^2x_5^2x_6^2},
\]
\[
\frac{(x_1x_3 + x_2x_4)^2(x_2x_5 + x_1x_6)^4(x_3x_5 + x_4x_6)^4(x_1x_3x_6 + x_2x_3x_5 + x_2x_4x_6)}{x_1^5x_2^4x_3^4x_4^3x_5^3x_6^2},
\]
\[
\frac{(x_1x_3 + x_2x_4)^3(x_2x_5 + x_1x_6)^4(x_3x_5 + x_4x_6)^5(x_1x_3x_6 + x_2x_3x_5 + x_2x_4x_6)}{x_1^6x_2^5x_3^5x_4^4x_5^3x_6^3},
\]

containing 393216, 131072, 1024, 3072, 12288, and 4096 terms, respectively.

**Example 5.11.** As another example, we consider the \(\tau\)-mutation sequence given by

\[S = \tau_1\tau_2\tau_3\tau_1\tau_3\tau_1\tau_4\tau_5.\]

We have \(S_1 = \tau_1\tau_2\tau_3\tau_1\tau_3\tau_1\tau_4\tau_1\). Following the corresponding alcove walk, we reach the triangle \{((2,1),(1,3),(1,1))\} in \(\Lambda^5\). Applying \(\tau_4\) yields

\[\left[C_2^{1,-1}, C_2^{0,1}, C_1^{2,0}, C_1^{2,-1}, C_1^{1,-1}, C_1^{1,0}\right],\]

and \(\tau_5\) afterwards implies

\[C(0,-2,1,3,-5,4), C(-1,-1,0,4,-6,5), C(0,-1,-1,5,-6,4),\]

\[C(1,-2,0,4,-5,3), C(0,-1,0,3,-4,3), C(-1,0,-1,4,-5,4)\].

These six contours respectively correspond to the six subgraphs of Figure 24 with 3072, 27648, 27648, 3072, 96, and 864 perfect matchings, respectively. Again this matches the number of terms in the corresponding cluster variables which we have omitted due to their size.

### 6. Preparations for the Proof of Theorem 5.9

In the proof of Theorem 3.2 in Section 3, we used three types of recurrences, e.g. (11), (15), and (16). These recurrences correspond to the lattice moves in Figure 9. We call them (R4), (R1) and (R2), respectively, using the notations of [Lai15a].

The (R4) recurrences correspond to replacing the cluster variable \(z_{ijk}^{j,k}\) with one of twelve possibilities: \(z_{i-1,j,k}^{j+2,k+1}\), \(z_{i+1,j,k}^{j-2,k+1}\), \(z_{i+2,j,k}^{j-1,k+1}\), \(z_{i-2,j,k}^{j+1,k+1}\), \(z_{i-1,j,k}^{j-1,k+1}\), or \(z_{i+1,j,k}^{j+1,k+1}\). In terms of the 6-tuples, this corresponds to replacing \((a,b,c,d,e,f)\) with

\[(a + 1, b, c - 2, d + 3, e - 2, f)\]

or a cyclic rotation or negation of this transformation.

The (R1) recurrences correspond to replacing the cluster variable \(z_{i,j,k}^{i,j}\) with \(z_{i+1,j}^{i,j}\), \(z_{i-1,j}^{i,j}\), \(z_{i,j+1}^{i,j+2}\), \(z_{i,j-1}^{i,j-2}\), \(z_{i+2,j}^{i+1,j}\), \(z_{i+2,j}^{i+1,j}\), \(z_{i-2,j}^{i-1,j}\), or \(z_{i-1,j}^{i+1,j}\). In terms of 6-tuples, the transformation is a cyclic rotation or negation of

\[(a - 2, b + 3, c - 3, d + 2, e - 1, f + 1)\].

Finally, the (R2) recurrences correspond to replacing the cluster variable \(z_{i,j,k}^{i,j}\) with \(z_{i+2,j}^{i,j}\), \(z_{i-2,j}^{i,j}\), \(z_{i,j+2}^{i,j}\), \(z_{i,j-2}^{i,j}\), \(z_{i+2,j}^{i,j}\), or \(z_{i-2,j}^{i,j}\). This transformation is a cyclic rotation or negation of

\[(a - 2, b + 2, c, d - 2, e + 2, f)\].
Notice that in this case, there are only three distinct cyclic rotations.

Comparing with the geometry in Section 2.6, any toric mutation corresponds to one of these transformations. To recover the associated binomial exchange relations, we
build a (possibly degenerate) octahedron in $\mathbb{Z}_3$ using the lattice points $(i, j, k)$ and $(i', j', k')$ as its antipodes. More precisely, see Figure 25.

These algebraic recurrences agree with the three-term recurrences that appear in the Eric Kuo’s theory of graphical condensation [Kuo04, Kuo06]. This point of view is used
Figure 25. Examples of (possibly degenerate) octahedron in \( \mathbb{Z}^3 \) induced by the lattice points \((i, j, k)\) and \((i', j', k')\).

in Section 7 to present the proof of Theorem 5.9 which links the algebraic expressions of cluster variables as Laurent polynomials to a combinatorial interpretation as partition functions of perfect matchings of certain graphs. Towards this end, we introduce a way to identify six special points in the graph \( \mathcal{G}(a, b, c, d, e, f) \) and how to use these to build related subgraphs.

For the sides \( a, b, c, d, e, f \), we define respectively the points \( A, B, C, D, E, F \) as follows. The region restricted by the contour \( \mathcal{C}(a, b, c, d, e, f) \) can be partitioned into equilateral triangles consisting of the faces 1, 4, 5 or of the faces 2, 3, 6. There are \( |a| \) such triangles with bases resting on the side \( a \) (see the shaded triangles in Figures 26, 27, and 28). If \( a \) is positive, the point \( A \) can be any of \( |a| \) big black vertices located at the center of the near side of a shaded triangle as we follow the direction of the side \( a \) (see the first picture in Figure 26). If \( a \) is negative, we can pick \( A \) as any of the \( |a| \) big white vertices (that are the tops of the shaded triangles with bases resting on the side \( a \) as in first picture in Figure 28). Similarly, we define the points \( B, C, D, E, \) and \( F \) up to cyclic rotations.

**Lemma 6.1.** Given a subgraph \( G \) of the \( dP_3 \) lattice corresponding to the contour \( \mathcal{C}(a, b, c, d, e, f) \) which contains the point \( A \), the subgraph \( G - \{A\} \) corresponds to the contour \( \mathcal{C}(a-1, b+1, c, d, e, f+1) \) (resp. \( \mathcal{C}(a+1, b-1, c, d, e, f-1) \)) if the point \( A \) is black (resp. white). Analogous results hold for points \( B, C, D, E, \) and \( F \) up to cyclic rotations.

**Proof.** The removal of \( A \) from \( G \) yields several edges which are forced in any perfect matching of the resulting graph. By removing these forced edges, we obtain a subgraph which coincides with the graph associated to the contour \( \mathcal{C}(a-1, b+1, c, d, e, f+1) \) (see the first picture in Figure 29).

If \( A \) is white, the removal of \( A \) also yields several forced edges. By removing these forced edges, we get the graph associated to the contour \( \mathcal{C}(a+1, b-1, c, d, e, f-1) \) (see the second picture in Figure 29). The removal of the forced edges also yields the removal of the trapezoid consisting of \( 2|a|-1 \) equilateral triangles along the side \( a \).
Figure 26. How we pick the points $A, B, C, D, E, F$ in the case when $(a, b, c, d, e, f) = (+, -, +, +, -, +)$.

The arguments for $B, C, D, E, F$ can be obtained by an analogous manner, based on Figures 29 and 30. Figure 31 illustrates that the same procedure still works even in the degenerate case when some of the sides are of length $\pm 1$.

Kuo condensation was first used by Eric H. Kuo [Kuo04] to (re)prove the Aztec diamond theorem by Elkies, Kuperberg, Larsen, and Propp [EKLP]. Kuo condensation can be considered as a combinatorial interpretation of Dodgson condensation (or the Jacobi-Desnanot identity; see e.g. [Mui], pp.136–149) on determinants of matrices. See e.g. [YZ], [Kuo06], [Ci15], [Ful], [S07] for different aspects and generalizations of the
method, and see e.g. \cite{CL14, KW14, CF15, Lai15b} for recent applications of Kuo condensation.

In \cite{Kuo}, Kuo presented several different versions of Kuo condensation. For ease of reference, we list below the four versions employed in our proofs.

**Lemma 6.2** (Balanced Kuo Condensation; Theorem 5.1 in \cite{Kuo04}). Let $G = (V_1, V_2, E)$ be a (weighted) planar bipartite graph with $|V_1| = |V_2|$. Assume that $p_1, p_2, p_3, p_4$ are four vertices appearing in a cyclic order on a face of $G$. Assume in addition that $p_1, p_3 \in V_1$ and $p_2, p_4 \in V_2$. Then

$$w(G)w(G - \{p_1, p_2, p_3, p_4\}) = w(G - \{p_1, p_2\})w(G - \{p_3, p_4\})$$

$$+ w(G - \{p_1, p_4\})w(G - \{p_2, p_3\}).$$

\[(22)\]

**Lemma 6.3** (Unbalanced Kuo Condensation; Theorem 5.2 in \cite{Kuo04}). Let $G = (V_1, V_2, E)$ be a planar bipartite graph with $|V_1| = |V_2| + 1$. Assume that $p_1, p_2, p_3, p_4$
Figure 28. How we pick the points $A, B, C, D, E, F$ in the case when $(a, b, c, d, e, f) = (-, +, +, -, +, +)$.
are four vertices appearing in a cyclic order on a face of $G$. Assume in addition that $p_1, p_2, p_3 \in V_1$ and $p_4 \in V_2$. Then

$$w(G - \{p_2\})w(G - \{p_1, p_3, p_4\}) = w(G - \{p_1\})w(G - \{p_2, p_3, p_4\})$$

$$+ w(G - \{p_3\})w(G - \{p_1p_2, p_4\}).$$

\[ (23) \]
Figure 30. Removal of $D$, $E$ and $F$ yields forced edges.

**Lemma 6.4** (Non-alternating Kuo Condensation; Theorem 5.3 in [Kuo04]). Let $G = (V_1, V_2, E)$ be a planar bipartite graph with $|V_1| = |V_2|$. Assume that $p_1, p_2, p_3, p_4$ are four vertices appearing in a cyclic order on a face of $G$. Assume in addition that
Figure 31. Removal of $A, B, C, D, E, F$ when some sides equal $\pm 1$.

$p_1, p_2 \in V_1$ and $p_3, p_4 \in V_2$. Then

$$w(G - \{p_1, p_4\})w(G - \{p_2, p_3\}) = w(G)w(G - \{p_1, p_2, p_3, p_4\})$$

$$+ w(G - \{p_1, p_3\})w(G - \{p_2, p_4\}).$$

(24)

**Lemma 6.5** (Monochromatic Kuo Condensation; Theorem 5.4 in [Kuo04]). Let $G = (V_1, V_2, E)$ be a planar bipartite graph with $|V_1| = |V_2| + 2$. Assume that $p_1, p_2, p_3, p_4$ are four vertices appearing in a cyclic order on a face of $G$. Assume in addition that $p_1, p_2, p_3, p_4 \in V_1$. Then

$$w(G - \{p_1, p_3\})w(G - \{p_2, p_4\}) = w(G - \{p_1, p_2\})w(G - \{p_3, p_4\})$$

$$+ w(G - \{p_2, p_3\})w(G - \{p_4, p_1\}).$$

(25)

**7. Proof of Theorem 5.9**

We begin by verifying that $Z^0 = [x_1, x_2, x_3, x_4, x_5, x_6]$ equals

$$[c(\mathcal{G}(C_1)), c(\mathcal{G}(C_2)), c(\mathcal{G}(C_3)), c(\mathcal{G}(C_4)), c(\mathcal{G}(C_5)), c(\mathcal{G}(C_6))],$$

or equivalently, by Remark 5.7,

$$[c(\tilde{\mathcal{G}}(C_1)), c(\tilde{\mathcal{G}}(C_2)), c(\tilde{\mathcal{G}}(C_3)), c(\tilde{\mathcal{G}}(C_4)), c(\tilde{\mathcal{G}}(C_5)), c(\tilde{\mathcal{G}}(C_6))],$$

where the $C_i$’s are the initial contours from (19)–(21)

Each graph $\tilde{\mathcal{G}}(C_i)$ is a unit triangle in the brane tiling $\mathcal{T}$ with all but two vertices removed. In all six of these cases, there is a single edge remaining which is the lone
contribution to a perfect matching of \( \tilde{G}(C_i) \). Thus multiplying the covering monomial and weight of the unique perfect matching together we get

\[
m(\tilde{G}(C_1)) = m(\tilde{G}(C_4)) = m(\tilde{G}(C_5)) = x_1 x_4 x_5,
\]

\[
m(\tilde{G}(C_2)) = m(\tilde{G}(C_3)) = m(\tilde{G}(C_6)) = x_2 x_3 x_6,
\]

\[
w(\tilde{G}(C_1)) = \frac{1}{x_4 x_5}, \quad w(\tilde{G}(C_2)) = \frac{1}{x_3 x_6}, \quad w(\tilde{G}(C_3)) = \frac{1}{x_2 x_6},
\]

\[
w(\tilde{G}(C_4)) = \frac{1}{x_1 x_5}, \quad w(\tilde{G}(C_5)) = \frac{1}{x_1 x_4}, \quad w(\tilde{G}(C_6)) = \frac{1}{x_2 x_3}.
\]

In all these cases \( c(\tilde{G}(C_i)) = c(\tilde{G}(C_i)) = m(\tilde{G}(C_i)) w(\tilde{G}(C_i)) = x_i \) as desired. This verifies the desired combinatorial interpretation of the cluster variables \( z_{i,j,k} \) for \( (i, j, k) \in \{(0, -1, 0), (0, -1, 1), (-1, 0, 0), (-1, 0, 1), (0, 0, 0), (0, 0, 1)\} \).

The proof continues by induction. As in Section [3], toric mutations correspond to 30 possible transformations \( (i, j, k) \rightarrow (i', j', k') \). It suffices to turn each of these geometric moves into an algebraic recurrence. We proceed to accomplish this as follows:

**Step 1:** Let \( (d_A, d_B, d_C, d_D, d_E, d_F) \) denote the difference between the six-tuple given as \( \phi(i, j, k) = (a, b, c, d, e, f) \) and the six-tuple \( \phi(i', j', k') = (a', b', c', d', e', f') \). Based on the description in Section [3], the 30 possibilities for \( (d_A, d_B, d_C, d_D, d_E, d_F) \) are \( \pm(1, 0, -2, 3, -2, 0), \pm(-2, 1, -1, 2, -3, 3), \pm(2, -2, 0, 2, -2, 0), \) or one of these up to rotation, categorized as (R4), (R1), or (R2), respectively. We let \( C \) and \( C' \) denote the contours

\[
C = C(a, b, c, d, e, f) \quad \text{and} \quad C' = C(a', b', c', d', e', f').
\]

**Step 2:** We create a new contour \( \mathcal{O} \) by superimposing a shift of \( C' \) on top of \( C \) and drawing the contour obtained by taking the outer boundary. We shift according to the following rules:

(a) If \( d_A \geq 2 \) (resp. \( d_A \leq -2 \)) we first shift \( C' \) to the left (resp. right) by \( (1, 0) \) (resp. \( (-1, 0) \)), i.e. parallel to side \( f \).

(b) If \( d_F \geq 2 \) (resp. \( d_F \leq -2 \)) we instead or then shift \( C' \) diagonally by \( (\frac{1}{2}, -\frac{\sqrt{3}}{2}) \) (resp. \( (-\frac{1}{2}, \frac{\sqrt{3}}{2}) \)), i.e. parallel to side \( a \).

(c) In the cases when \( |d_A| \) and \( |d_F| \geq 2 \), both of these two shifts will occur. However we observe that \( d_A \) and \( d_F \) cannot have the same sign and thus we get a total shift of \( C' \) of either \( (\frac{3}{2}, -\frac{\sqrt{3}}{2}) \) or \( (-\frac{3}{2}, \frac{\sqrt{3}}{2}) \).

(d) In the remaining cases, we also shift \( C' \) by \( (-1, 0) \) (resp. \( (1, 0) \)) if \( d_A = 1 \) (resp. \( d_A = -1 \)) and \( d_F = 0 \). Similarly, we shift by \( (\frac{1}{2}, -\frac{\sqrt{3}}{2}) \) (resp. \( (-\frac{1}{2}, \frac{\sqrt{3}}{2}) \)) if \( d_A = 0 \) and \( d_F = 1 \) (resp. \( d_F = -1 \)). Lastly, we do not shift \( C' \) at all if \( \{d_A, d_F\} = \{-1, 1\} \).
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Figure 33. The cases with a shift of (−1, 0) for C’. From Left to Right: (i) \(d_F = 0, d_A = 1\), (ii) \(d_F = 0, d_A = 0\), and (iii) \(d_F = −1, d_A = 2\).

Figure 34. The cases with a shift of \((1/2, −\sqrt{3}/2)\) for C’. From Left to Right: (i) \(d_F = −1, d_A = 0\), (ii) \(d_F = −2, d_A = 0\), and (iii) \(d_F = −2, d_A = 1\).

Based on these rules, the local configuration around the corner where sides \(f\) and \(a\) meet in \(C\) (and sides \(f’\) and \(a’\) meet in \(C’\)) are one of the possibilities illustrated in Figure 33 (if \(|d_A| = 2, |d_A| = 3\), or both \(d_A = ±1\) and \(d_F = 0\)), Figure 34 (if \(d_F = 2, |d_F| = 3\), or both \(d_F = ±1\) and \(d_A = 0\)), Figure 35 (if neither of these happen), or Figure 36 (if both of these conditions occur).

For brevity, we only illustrate the cases where \(d_A ≥ 0\) and \(d_F ≤ 0\) since allowing \(d_A < 0\) or \(d_F > 0\) merely switches the role of \(C\) and \(C’\). We also only illustrate the case where side lengths \(a\) and \(f\) are positive (except in Figure 35) since changing their signs or values does not affect the relative position of the endpoints of sides \(a, a’, f, \) and \(f’\).

This is clear in Figure 35 and extends to the other cases as well.

Step 3: By inspecting these figures, we claim that this outer contour \(O\) either coincides or is shifted one unit away from the contour \(C\) (resp. \(C’\)) along side \(a\) (resp. \(a’\)), as well as \(f\) (resp. \(f’\)). Its behavior is also completely determined by the pair \((|d_A|, |d_F|)\).

Considering instead the local configuration in the neighborhoods of the corners where \(a\) and \(b\) meet in \(C\) (as well as where \(a’\) and \(b’\) meet in \(C’\)), we obtain rotations of Figures 33, 34, 35, and 36 by 60° clockwise. Based on the possible six-tuples for \((d_A, d_B, d_C, d_D, d_E, d_F)\) given in Step 1, we see that the ordered pairs \((d_F, d_A)\) lead to the possibilities for \((d_A, d_B)\) as given by the following table:

<table>
<thead>
<tr>
<th>((d_F, d_A))</th>
<th>((0, 1))</th>
<th>((0, 2))</th>
<th>((-1, 2))</th>
<th>((-1, 0))</th>
<th>((-2, 0))</th>
<th>((-2, 1))</th>
</tr>
</thead>
<tbody>
<tr>
<td>((d_A, d_B))</td>
<td>((1, 0))</td>
<td>((2, −2)) or ((2, −3))</td>
<td>((2, −3))</td>
<td>((0, −2))</td>
<td>((0, −1)) or ((0, −2))</td>
<td>((1, −1))</td>
</tr>
</tbody>
</table>

\(^5\)We only show the cases where \(d_A ≥ 0\) and \(d_F ≤ 0\) since the case where \(d_A < 0\) or \(d_F > 0\) is analogous.
Figure 35. The case with no shift. There are only two possibilities, \((d_F, d_A) = (1, -1)\) or \((d_F, d_A) = (-1, 1)\). We illustrate the latter but unlike Figures 33, 34, and 36, illustrate the shape of the corner as \(a\) and \(f\) vary in sign.

Based on the rules of Step 2 and these two tables, we conclude that these two local configurations can be consistently glued together into a shape involving the three sides \(\{f, a, b\}\) (resp. \(\{f', a', b'\}\)). Inductively, all six sides can be glued together in this way, and we see from these figures that the outer contour \(\mathcal{O}\) is built by taking the longer side at each corner (when the two parallel sides do not overlap). It follows that \(\mathcal{O}\) is a (six-sided) contour just as defined in the beginning of Section 4.
Figure 36. Lastly, we illustrate the cases with a shift of $(3/2, -\sqrt{3}/2)$ for $C'$. (i) In the top-left corner, $d_F = -2$, $d_A = 2$, (ii) in the top-right, $d_F = -2$, $d_A = 3$, (iii) in the bottom-left, $d_F = -3$, $d_A = 3$, and (iv) in the bottom-right, $d_F = -3$, $d_A = 2$.

Step 4: Comparing the outer contour $\mathcal{O}$ to the contours $\mathcal{C}$ and $\mathcal{C'}$, respectively, some of the sides of $\mathcal{O}$ lie to the strict left of $\mathcal{C}$ (call these positive), others to the strict right (call these negative). We compare $\mathcal{O}$ and $\mathcal{C'}$ analogously.

As explained in Step 3, it is sufficient to look at the six ordered pairs $(d_F, d_A)$, $(d_A, d_B)$, $(d_B, d_C)$, $(d_C, d_D)$, $(d_D, d_E)$, and $(d_E, d_F)$ to determine which sides are positive, which sides are negative, and which are neither. Based on the description in Section 6 and in Step 1, we conclude that in all cases, there are exactly four sides which are positive or negative. Hence by taking the appropriate linear combination of 6-tuples associated to sides, as appearing in Lemma 6.1, we can recover the contour $\mathcal{C}$ or the contour $\mathcal{C'}$ from $\mathcal{O}$.

Step 5: By case-by-case analysis, we see that the possibilities for $(d_A, d_B, d_C, d_D, d_E, d_F)$ discussed in Step 1 can be written as the linear combination

$$c_A(-1, 1, 0, 0, 0, 1) + c_B(1, -1, 1, 0, 0, 0) + c_C(0, 1, -1, 1, 0, 0)$$
$$+ c_D(0, 0, 1, -1, 1, 0) + c_E(0, 0, 0, 1, -1, 1) + c_F(1, 0, 0, 0, 0, 1, -1),$$

where two of these coefficients are +1, two are −1, and two are 0. For example,

$$(1, 0, -2, 3, -2, 0) \leftrightarrow c_A = -1, c_C = +1, c_D = -1, c_E = +1,$$
\[ (-2, 1, -1, 2, -3, 3) \leftrightarrow c_A = +1, c_D = -1, c_E = +1, c_F = -1, \text{ and } (2, -2, 0, 2, -2, 0) \leftrightarrow c_A = -1, c_B = +1, c_D = -1, c_E = +1. \]

The set of nonzero coefficients exactly match up with the set of special sides identified in Step 4. Thus may also use from Lemma 6.1 to switch our point of view from the contours \( \mathcal{C}(a, b, c, d, e, f) \) to the actual subgraphs \( \widetilde{G}(a, b, c, d, e, f) \).

Consequently, we now build the graph \( H \), which is defined as \( H = \widetilde{G}(\mathcal{O}) \). We are able to use the methods of Section 6 to pick four points \( X, Y, W, Z \) (in \( \{A, B, C, D, E, F\} \)) on \( H \) with appropriate colors based on the special sides identified in Step 4. The colors are determined by the sign of the side. Because the contour \( \mathcal{O} \) always overlaps with either \( \mathcal{C} \) or \( \mathcal{C}' \) (or both) along each side, we get a set partition \( \{S_1, S_2\} \) of the points \( \{X, Y, W, Z\} \) such that the removal of the points \( S_1 \) from \( H \) yields the graph \( G = \widetilde{G}(\mathcal{C}) \) and the removal of the points \( S_2 \) from \( H \) yields the graph \( G' = \widetilde{G}(\mathcal{C}') \).

Step 6: Based on this set partition and the color pattern of the four points involved, one of the four possible versions of Kuo Condensation applies. By construction, the left-hand-side will involve graphs \( G = \widetilde{G}(\mathcal{C}) \) and \( G' = \widetilde{G}(\mathcal{C}') \). The appropriate application of Kuo condensation, i.e. Lemma 6.2, 6.3, 6.4, or 6.5, dictates the appropriate graphs on the right-hand-side accordingly. Assume that we get the general Kuo recurrence:

\[
(26) \quad w(H - S_1)w(H - S_2) = w(H - S_3)w(H - S_4) + w(H - S_5)w(H - S_6),
\]

where \( S_1, S_2, \ldots, S_6 \) are certain subsets of \( \{X, Y, W, Z\} \), and \( S_{i+1} = \{X, Y, W, Z\} - S_i \) for \( i = 1, 3, 5 \). By applying Lemma 6.1, we are able to obtain a contour \( \mathcal{C}_i \) by adding or subtracting the appropriate six-tuples from \( \mathcal{O} \) as dictated by the subset \( S_i \). After removing the forced edges from the graph in the above recurrence, we get the graphs \( G = G_1 = \widetilde{G}(\mathcal{C}_1), G' = G_2 = \widetilde{G}(\mathcal{C}_2), G_3 = \widetilde{G}(\mathcal{C}_3), G_4 = \widetilde{G}(\mathcal{C}_4), G_5 = \widetilde{G}(\mathcal{C}_5), G_6 = \widetilde{G}(\mathcal{C}_6). \)

It is easy to see that the removal of the point \( X \) (resp. \( Y, W, Z \)) reduces the covering monomial of \( H \) by exactly one face (see Figure 37). In particular, this face can be determined uniquely from Figures 29 and 30. If \( X \) (resp. \( Y, W, Z \)) is white then the face is the one inside the shaded triangle adjacent to \( X \) (resp. \( Y, W, Z \)); if \( X \) (resp. \( Y, W, Z \)) is black then the face is the one inside the shaded triangle adjacent to \( X \) (resp. \( Y, W, Z \)) and the side \( x \) (resp. \( y, w, z \)). We denote this face by \( t_X \) (resp. \( t_Y, t_W, t_Z \)). In particular, the face \( t_X \) has label 2, 5, 3, 1, 6, 4 when \( X \) is white \( A, B, C, D, E, F \), respectively; and \( t_X \) is labeled by 5, 3, 1, 6, 4, 2 when \( X \) is black \( A, B, C, D, E, F \), respectively.

Just like the case for \( \widetilde{G}(a, b, c, d, e, f) \), we define the covering monomial, \( m(H) \), of \( H \) as the product of weight of all faces restricted inside the contour \( \mathcal{O} \) associated to \( H \). We also define the covering monomial, \( m(H - S_i) \), of the graph \( H - S_i \) by

\[
m(H - S_i) = \frac{m(H)}{wt(S_i)},
\]

where \( wt(S_i) \) is the product of weights of all faces corresponding to the vertices in \( S_i \); \( c(H - S_i) = m(H - S_i)w(H - S_i) \). By definition, we have

\[
m(H - S_1)m(H - S_2) = m(H - S_3)m(H - S_4) = m(H - S_5)m(H - S_6)
\]

\[
= \frac{m(H)^2}{wt(t_X)wt(t_Y)wt(t_W)wt(t_Z)},
\]

(27)
Thus, (26) is equivalent to

\[ c(H - S_1)c(H - S_2) = c(H - S_3)c(H - S_4) + c(H - S_5)c(H - S_6). \tag{28} \]

Since \( G_i \) is obtained from \( H - S_i \) by removing forced edges, we have \( w(H - S_i)/w(G_i) \) is the product of the weights of all forced edges, and \( m(H - S_i)/m(G_i) \) is the product of the weights of all faces adjacent to these forced edges. However, the two products cancel each other out. It means that \( c(H - S_i) = c(G_i) \). Therefore, equation (28) implies

\[ c(G)c(G') = c(G_3)c(G_4) + c(G_5)c(G_6). \tag{29} \]
In conclusion, for any contour without self-intersection, we have \( z_{i,j,k} = c(\tilde{G}(C_{i,j,k})) = c(G(C_{i,j,k})) = z(a, b, c, d, e, f) \) (using the notation of Section 5.2) as desired, finishing the proof of the theorem.

8. Further Examples

In this section, we provide a number of graphics illustrating the methods used in Sections 6 and 7 to prove Theorem 5.9. Firstly, we provide a sample of the graphics obtained in Sage for a variety of examples of the contours \( C \) and shifted \( C' \). In these examples, we start with \( C = C_{i,j,k} \) and \( C' = C_{i+d_i,j+d_j,k+d_k} \). We visualize the superposition and the outer contour \( O \) via the command SuperO(i, j, k, [d_i, d_j, d_k]). The code also outputs the six-tuples \((a, b, c, d, e, f), (a', b', c', d', e', f')\), the type of recurrence involved, and the associated shift.

SuperO(-7, -7, -7, [1, -1, 2])

\((-14, 21, -14, 1, 6, 1), (-13, 19, -11, -2, 8, 0), R1, (0, 0)\)

SuperO(-10, -10, 8, [-1, 2, -1])

\((-2, 12, -2, -17, 27, -17), (-1, 12, -4, -14, 25, -17), R4, (-1, 0)\)

SuperO(-10, -10, 8, [-1, 2, 1])
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$(-2, 12, -2, -17, 27, -17), (1, 10, -2, -16, 27, -19), R4, \left(-\frac{3}{2}, \frac{\sqrt{3}}{2}\right)$

SuperO$(-4, -10, 8, [2, 0, 0])$

$(-2, 6, 4, -17, 21, -11), (-2, 4, 6, -17, 19, -9), R2, \left(\frac{1}{2}, -\frac{\sqrt{3}}{2}\right)$

SuperO$(8, -9, 8, [2, 0, 0])$

$(-1, -7, 16, -16, 8, 1), (-1, -9, 18, -16, 6, 3), R2, \left(\frac{1}{2}, -\frac{\sqrt{3}}{2}\right)$

SuperO$(20, -6, 8, [1, 0, 2])$
In Figures 38 - 44, we provide additional examples and fill in the associated contours with the corresponding subgraphs of the brane tiling $T$. We illustrate our use of the four types of Kuo Condensation used to get our algebraic recurrences in Step 6 of the proof of Theorem 5.9.

Remark 8.1. Balanced Kuo Condensation, as in Lemma 6.2, is utilized to prove Lemma 3.6 of [LMNT], Proposition 2 of [Zha12], and the Recurrence (R4) in [Lai15a]. The proof of Theorem 5.9 shares similarities to the methods in those papers but using all four types of Kuo Condensation theorems provided us with a greater toolbox. For instance, in [LMNT], a consequence of relying solely on only one of the four types of Kuo condensations was the need to consider only certain subsequences of $\tau$-mutation sequences along a so-called canonical path as opposed to mutations in any direction. This was handled by induction and taking advantage of symmetries but required a non-intuitive decomposition of the $(i,j)$-plane into twelve regions.

Analogously, the first author’s previous work in [Lai15a] had to rely on a large number of base cases without utilizing the additional three Kuo Condensation Theorems. We believe that more widely used application of all four of these Kuo condensation recurrences will allow more elegant attacks on other perfect matching enumeration problems that had previously appeared too daunting.

9. Conclusions and Open Questions

In this paper, we succeeded in starting from the Model 1 $dP_3$ quiver and providing a $\mathbb{Z}^3$-parameterization of cluster variables that are reachable via sequences of toric mutations (i.e. two incoming arrows and two outgoing arrows at every vertex when it is mutated). For such cluster variables, we presented an explicit algebra formula for their Laurent expansions in terms of this parametrization. Then for most of these cluster variables (the ones corresponding to contours without self-intersections) we also gave a combinatorial interpretation to these Laurent expansions in terms of subgraphs of the $dP_3$ brane tiling $T$.

We suspect that the methods of this paper should generalize to other quivers associated to brane tilings, i.e. those that can be embedded on a torus. One interesting feature of the $dP_3$ case was the fact that the associated toric diagram and contours
Example of the recurrence (R1) using Balanced Kuo Condensation with $i = 0, j = 5, k = 3$. 

**Figure 38.** Example of the recurrence (R1) using Balanced Kuo Condensation with $i = 0, j = 5, k = 3$. 
Figure 39. Example of the recurrence (R2) using Balanced Kuo Condensation with $i = 0, j = 5, k = 3$. 
had six possible sides rather than the four sides that show up in the study of the octahedron recurrence \cite{S07}, T-systems \cite{DF}, Gale-Robinson Sequences and pinecones \cite{BPW09, JMZ13}. This led to new phenomena such as self-intersecting contours which we wish to investigate further in future work.

On the other hand, the $dP_3$ provides an example with a lot of symmetry coming from the toric diagram consisting of three pairs of anti-parallel sides. Additionally, Model 1 gives rise to a brane tiling which is \textit{isoradial}, meaning that \textit{alternating-strand
Figure 41. Example of (R4) using Unbalanced Kuo Condensation with $i = -3, j = -2, k = 1$. 
Figure 42. Another example of (R4) using Unbalanced Kuo Condensation with $i = 1, j = 3, k = 1$. 
Figure 43. Example of (R2) using Non-alternating Kuo Condensation with $i = -5, j = 6, k = 6$. 
diagrams \cite{S06}, also known as Postnikov diagrams or zig-zag paths \cite{GK12}, behave (and can be drawn as) straight lines \cite{HV}. We believe it is this symmetry and the existence of an isoradial embedding which allowed us to describe the contours in such a simple way. For less symmetric cases, the contours might not follow the lines of the brane tiling and instead require a description directly in terms of zig-zag paths or alternating-strands instead.

In particular, the boundaries of the subgraphs in this paper are actually segments of zig-zag-paths (as observed by R. Kenyon) and the alternating-strand diagrams would naturally oscillate along the contour lines thereby separating the line of white and black vertices on the strands’ two sides. However, translating lengths of these zig-zags into coordinates was not as well-behaved (see \cite{LMNT}) as the contour-coordinates of this current paper. Based on conversations with David Speyer and Dylan Thurston, they have unpublished work that works with zig-zag coordinates for general brane tilings to yield cluster structures.

Figure 44. Example of (R2) using Monochromatic Kuo Condensation with \(i = 0, j = 4, k = 0\).
Problem 9.1. How do we make sense of contours that self-intersect, and their corresponding subgraphs so that we get the desired cluster variables and Laurent polynomials? As indicated by conversations with R. Kenyon, D. Speyer, and B. Young, we suspect there is some sort of double-dimer interpretation for the Laurent expansions of such cluster variables, but initial conjectured combinatorial interpretations in this direction have not yet produced the correct formulas.

Problem 9.2. We saw in Remarks 2.9 and 2.10 that the $\tau$-mutation sequences have particular properties of note to physicists that more general toric mutation sequences lack. Mathematically, we wonder if there are other important ways that the $\tau$-mutation sequences are special. We have already seen that they satisfy Coxeter relations in this example. Additionally, based on explorations by Michael Shapiro and Michael Gekhtman [GS], it seems natural to ask if the $\tau$-mutation sequences represent the integrable directions of motions in the discrete integrable system induced by this cluster algebra.

Problem 9.3. How well do the results and methods of this paper extend to other quivers and subgraph interpretations? For example the $F_0(\mathbb{P}^1 \times \mathbb{P}^1)$, Gale-Robinson Quivers, and others arising from the Octahedron Recurrence or $T$-systems have similar looking combinatorial interpretations using Aztec Diamonds or Pinecones. Can we construct the Aztec Diamonds and Pinecones using a parameterization and contour coordinates? In principle, this should agree with the methods in [S07], but the transformation between the two coordinate systems and parametrization of cluster variables is still not written down. Do we need to be starting from an isoradial model for this procedure to work?

Problem 9.4. In the first authors’ work on Blum’s conjecture with Ciucu [CL14], a number of other subgraphs of doubly-periodic tilings of the plane appear. Some of these are called Needle Families and Hexagonal Dungeons. In fact the Hexagonal Dungeons are the dual graph for the Model 4 $dP_3$ quiver, so it is expected that the weighted enumeration of perfect matchings of these regions should indeed yield Laurent expansions of cluster variables starting with a different initial cluster.

However, one mystery is why contours have coordinates $(a, b, c, d, e, f)$ summing up to 1 in the present paper (see Lemma 5.3), but summing up to 0 in the case of Hexagonal Dungeons. For the Needle family, this seems to be a genuinely different quiver. Can we find other quivers such that the weighted enumeration of perfect matchings of those subgraphs also yield Laurent expansions of cluster variables reachable by certain mutation sequences in the corresponding cluster algebra?

Problem 9.5. In work in progress with Di Francesco, the equations of Section 3 seem well-suited for analyzing limit shapes. This analysis uses techniques similar to those used in the case of $T$-systems by Di Francesco and Soto-Garrido for studying arctic curves [DiFS-G]. Several nuances appear to make this case quite interesting such as multi-dimensional time and the role of non-convex regions.

References


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