

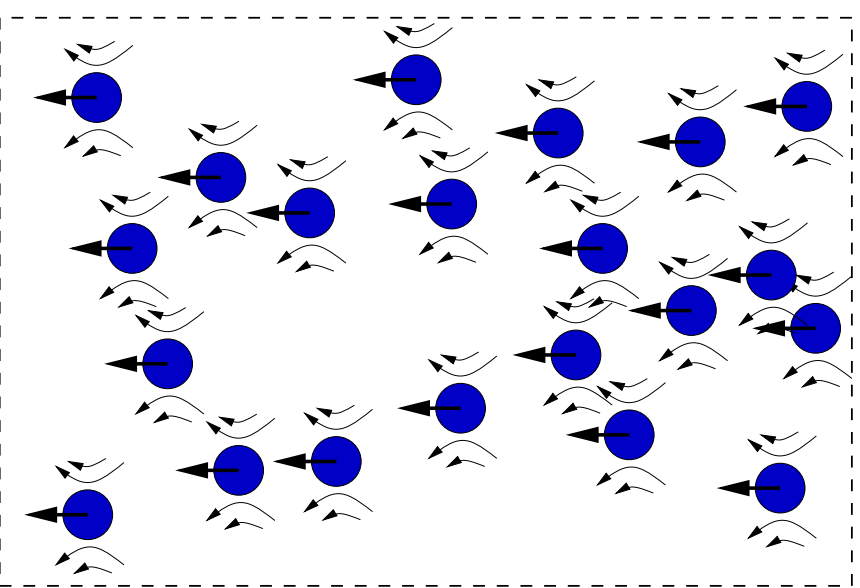
Fluctuations and Structures in Dilute Sedimentation

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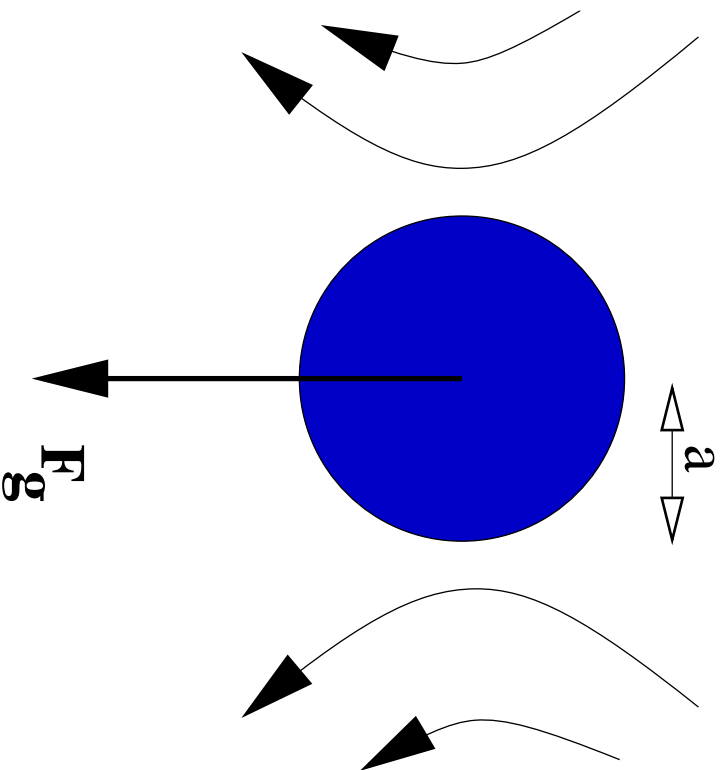
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Support from NSF

- One Sphere, Two Spheres, Three Spheres, More...
- Fluctuations
- Simulation of Dilute Limit
- Positions, Velocities, and Densities
- Comparison with Experiment



Fluid Flows Due to Falling Sphere



$$\cancel{\frac{\partial \mathbf{v}}{\partial t}} + (\mathbf{v} \cdot \nabla) \mathbf{v} = -\frac{1}{\rho} \nabla p + \frac{\mu}{\rho} \nabla^2 \mathbf{v}$$

quasi-steady $Re \ll 1$

Reynolds Number $Re = \frac{\rho V_0 a}{\mu}$

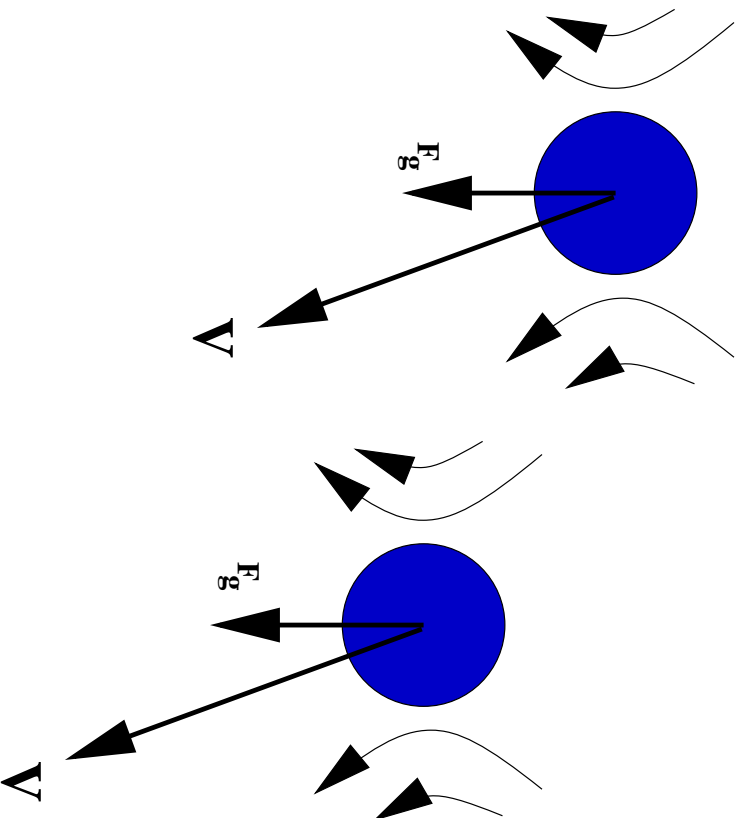
Drag balances Gravity

$$m\vec{g} = 6\pi\mu a\vec{V}_0$$

Quickly reaches terminal (Stokes) velocity \vec{V}_0 and drags fluid

$$\mathbf{v} = \vec{V}_0 \left[\frac{3a}{4r} + \frac{a^3}{4r^3} \right] + \vec{V}_0 \cdot \hat{\mathbf{r}} \left[\frac{3a}{4r} - \frac{3a^3}{4r^3} \right]$$

Two Identical Spheres



Solve Stokes equations via
Bi-spherical coordinates,
Boundary Integrals, or Reflections

Each particle advects the other

Reversibility + Symmetry \Rightarrow Same \vec{V}

If $a \ll R$,

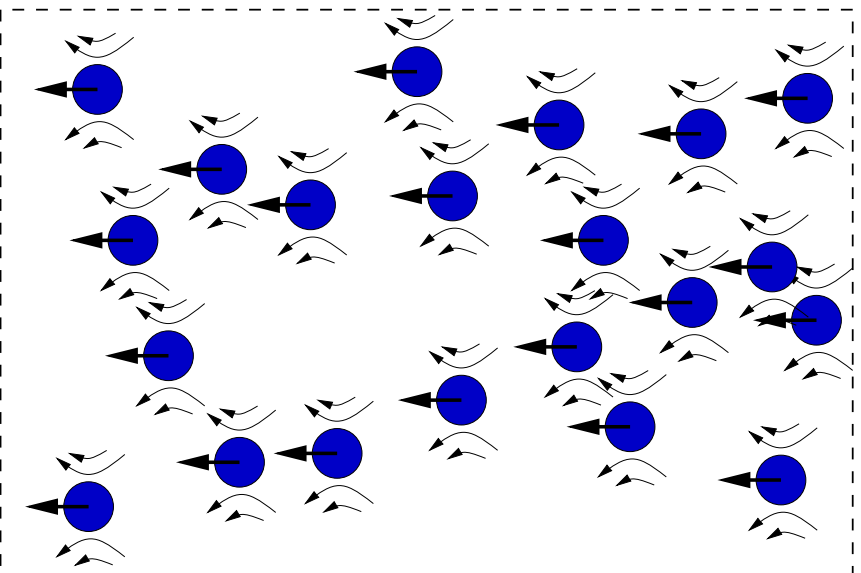
$$\vec{V} = \vec{V}_0 + \frac{3a}{4R} [\vec{V}_0 + \vec{V}_0 \cdot \hat{R}\hat{R}]$$

Three Identical Spheres yields more complicated behavior

Sensitive dependence on initial conditions [Jánosi et al. 1997]

Horizontally-projected area conserved [Hocking 1964]

N Identical Spheres



Cloud (radius A) of N particles in clear fluid
cooperate: $\langle V \rangle = Nmg/4\pi\mu A = 3V_0A^2/2a^2$.

But uniformly distributed particles in vessel
with bottom gives backflow, **hinders** settling.

Difficulty: **Long Range Interaction**

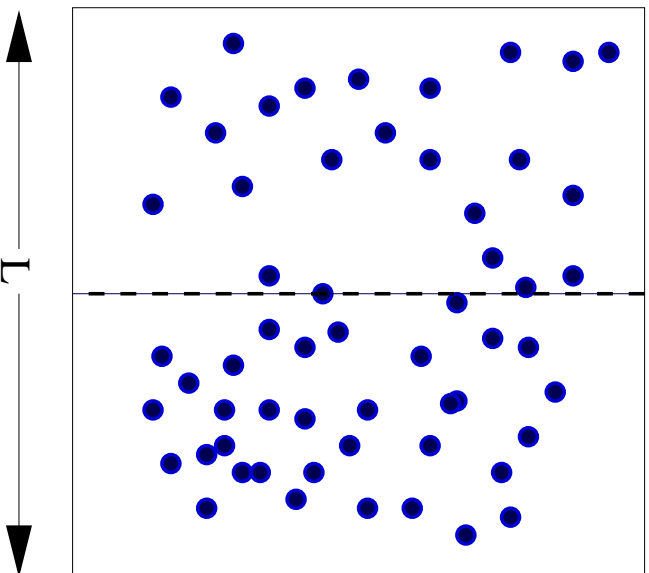
Smoluchowski (1912), Burgers (1942),

Batchelor (1972), $\langle V \rangle/V_0 = 1 - 6.55e + O(e^2)$

Batchelor calculation assumes (i) random particle distribution,

(ii) no side wall effects, (iii) only two-particle interactions at $O(e)$.

Density and Velocity Fluctuations



N particles. $n = N/L^3$. $c = \frac{4\pi}{3}a^3n$.

Caflich & Luke (1983):

\sqrt{N} fluctuations \Rightarrow convection current
 $\sqrt{\langle \delta V^2 \rangle} \sim \sqrt{N}mg/6\pi\mu L \sim V_0\sqrt{cL/a} \sim aV_0\sqrt{nL}$

Observed Numerically [Ladd 1996]

Saturate Experimentally [Segrè 1997]

Effective Continuum Equations [Kynch 1951]:

$$\nabla p = \mu \nabla^2 \mathbf{v} + c\mathbf{f}, \quad \nabla \cdot \mathbf{v} = 0, \quad \frac{\partial}{\partial t}c + (\mathbf{v} \cdot \nabla)c = D\nabla^2 c.$$

What sets D ?

Missing macroscopic variables to describe fluctuations?

Numerical Simulation of Hydrodynamic Interaction

Have to handle **Long Range Interactions**

In general, complicated hydrodynamics (no slip every particle):

Stokesian Dynamics [Brady 1985], FMM [Sangani 1996],

P^3M [Higdon], Lattice-Gas [Ladd 1994]

Dilute Point-Force Interactions much easier:

$$\vec{V}^{(i)} = \vec{V}_0 + \sum_{j \neq i} \frac{3}{4} a \vec{V}_0 \cdot \left[\frac{1}{R^{(ij)}} \left(\mathbf{I} + \hat{R}^{(ij)} \hat{R}^{(ij)} \right) \right]^{BC} + \text{shortrange}$$

BC: Green's function modified by external boundary conditions

Triply-Periodic Boundary Conditions, or Doubly-Periodic with pair of Slip Side Walls, Normal Flow Side Walls, or No-Slip Walls

Ewald Summation, no $k = 0$ mode ($\langle \vec{v} \rangle = 0$)

P^3M : Long-Range by FFT, correct direct int's locally

Consider Well-Separated Particles in Dilute Limit

Keep only r^{-1} terms – *Point-Force Interactions*

$$\vec{V}^{(i)} = \vec{V}_0 + \sum_{j \neq i} \frac{3}{4} a \vec{V}_0 \cdot \left[\frac{1}{R^{(ij)}} (\mathbf{I} + \hat{R}^{(ij)} \hat{R}^{(ij)}) \right]$$

Does a Matter?

In self-velocity frame, a and V_0 only appear as product

$$D_0 = a V_0 \sim F_0 / \mu.$$

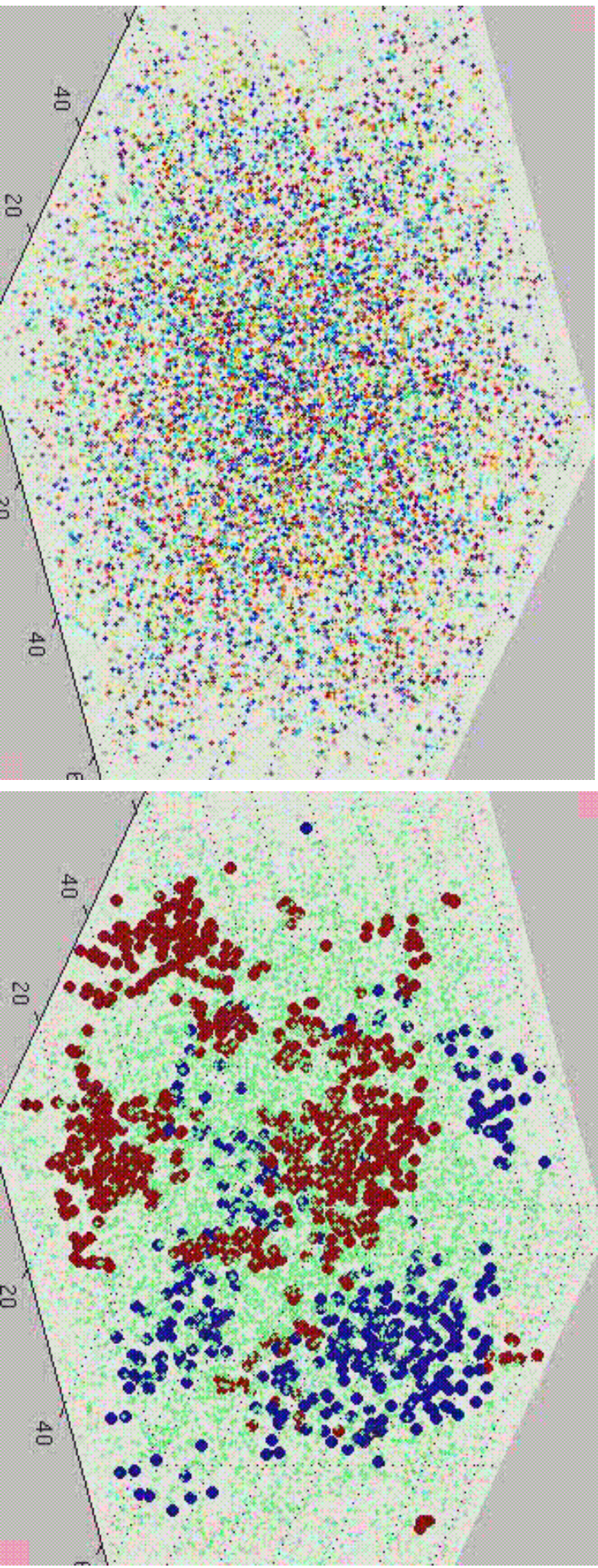
\Rightarrow Configurational changes $\sim f(n = N/L^3, L, D_0 = a V_0, t)$

$$\text{Caflisch-Luke } \sqrt{\langle \delta V^2 \rangle} \sim D_0 \sqrt{nL}$$

Macroscopic Diffusion Coefficient $\sim D_0 \tilde{f}(N)$

No Stokes Time (a/V_0), Time scale $\sim L / \langle \delta V^2 \rangle^{1/2}$

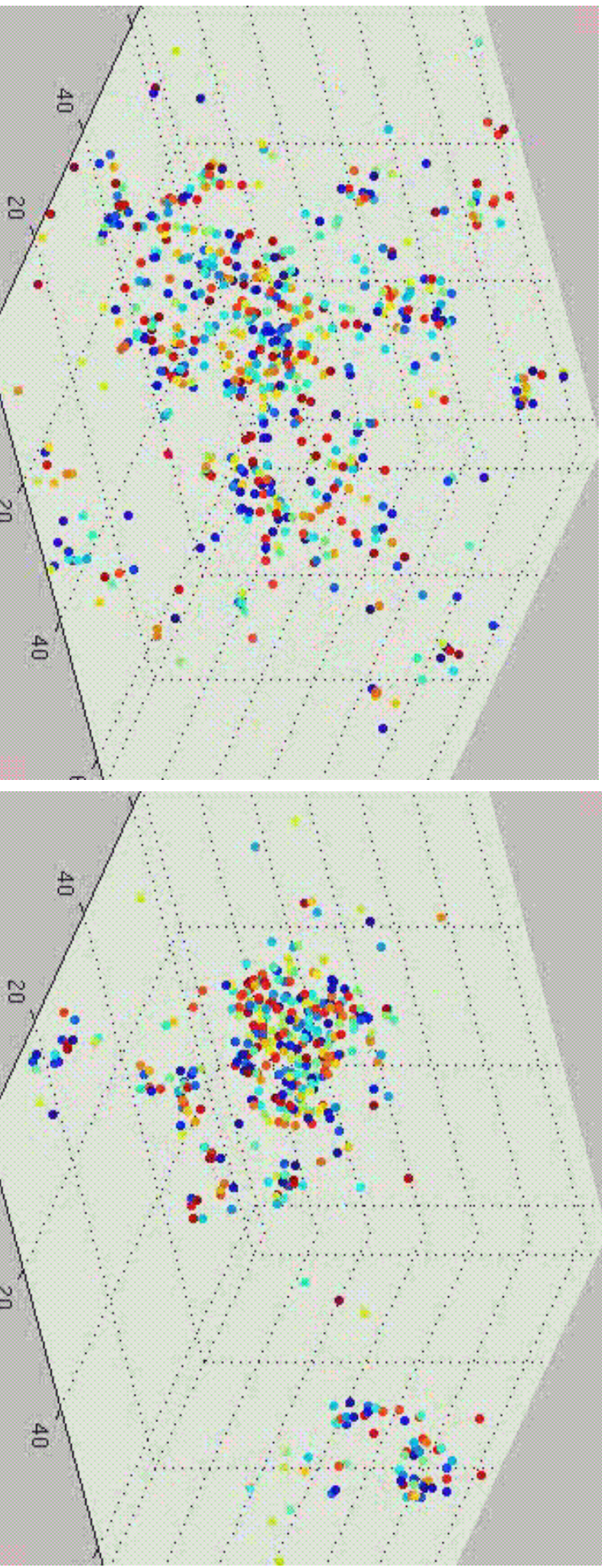
Simulation Results



LEFT: *Every particle individually colored*

RIGHT: *1.5 σ fast, 1.5 σ slow*

Fastest Moving Particles



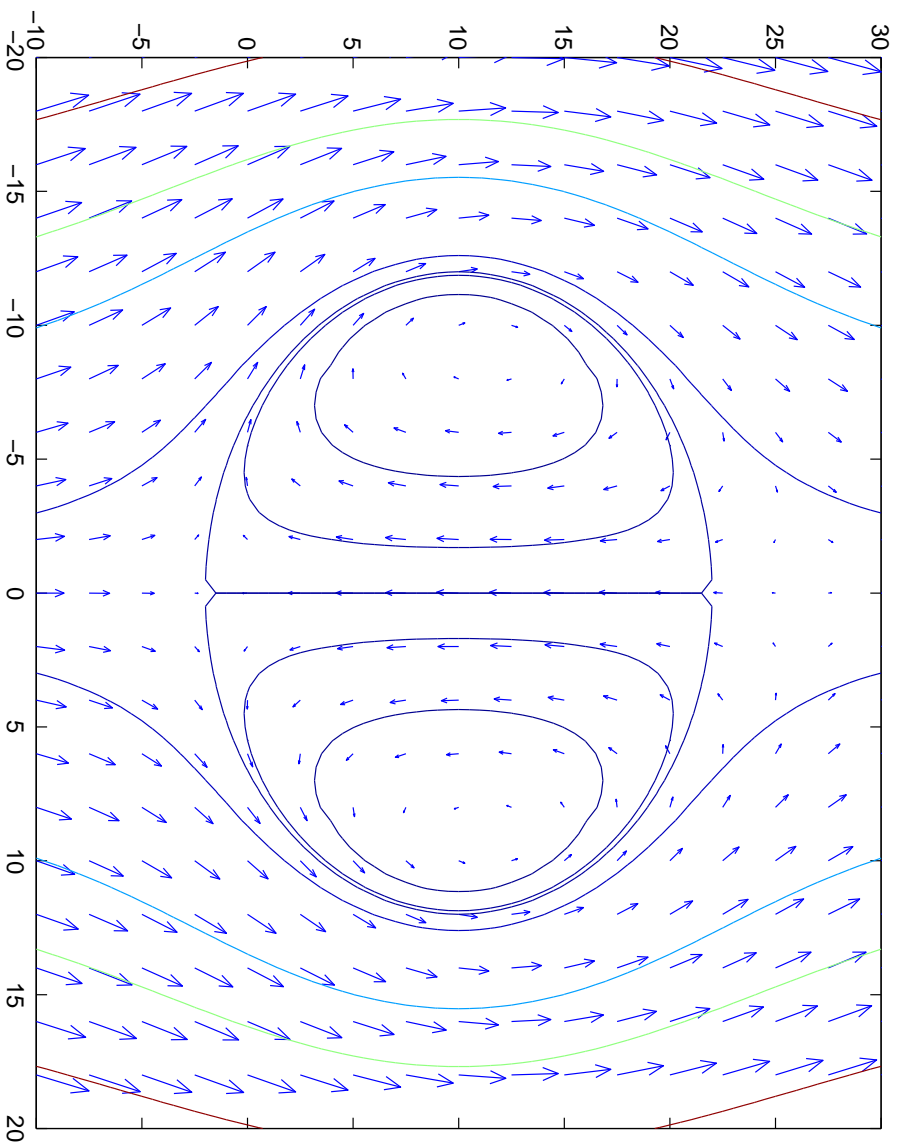
Individually color 2.5σ fast particles w/ time window

LEFT: Collection of small “blobs”

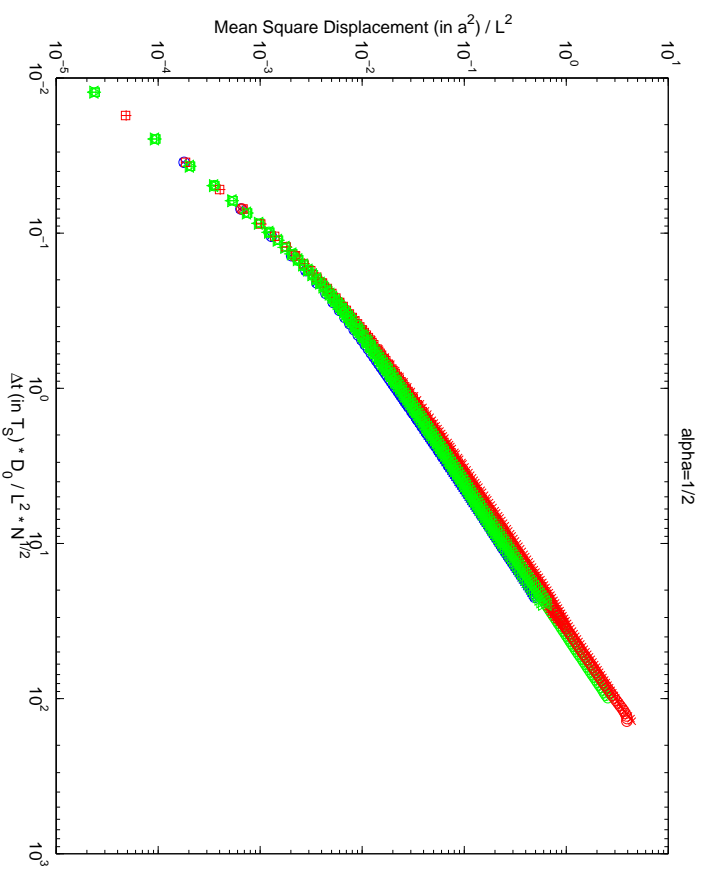
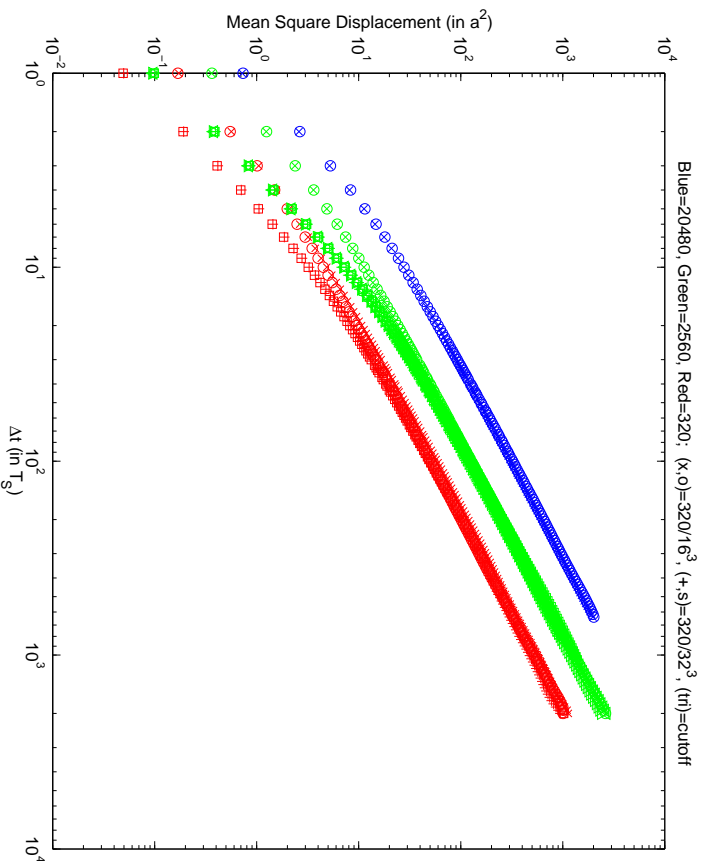
RIGHT: System dominated by one large blob

Blobs look like Hadamard solution

Heavy fluid in light fluid



Hydrodynamically-Induced Diffusion



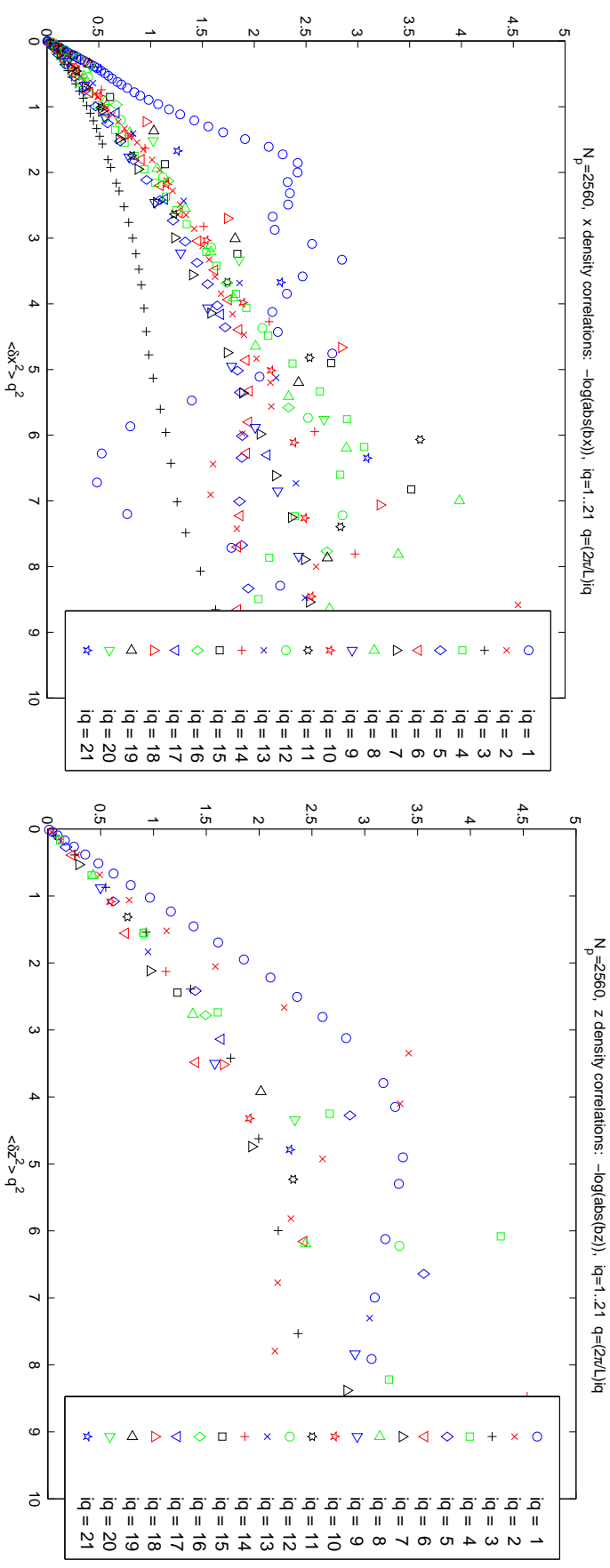
$$\text{CL plus } T \sim L / \sqrt{\langle \delta V^2 \rangle} \Rightarrow \langle \delta x^2 \rangle = L^2 \tilde{f}(\sqrt{N} D_0 t / L^2)$$

$$D_{\perp \text{eff}} \approx (0.03) \sqrt{N} D_0$$

$\langle \delta z^2 \rangle$? $\langle \delta V_z^2 \rangle$ and crossover time each ~ 10 times larger
 $\Rightarrow D_{\parallel \text{eff}} \sim 100 D_{\perp \text{eff}}$; but **scaling not understood**

Density Correlations $\langle \rho_q(t_0 + \Delta t) \rho_{-q}(t_0) \rangle \sim \exp\{-\frac{1}{2}q^2 \langle (\delta r_{\perp, \parallel})^2 \rangle\}$?

Plot $-\log \langle \rho_q(t_0 + \Delta t) \rho_{-q}(t_0) \rangle$ vs. $q^2 \langle (\delta r_{\perp, \parallel})^2 \rangle$



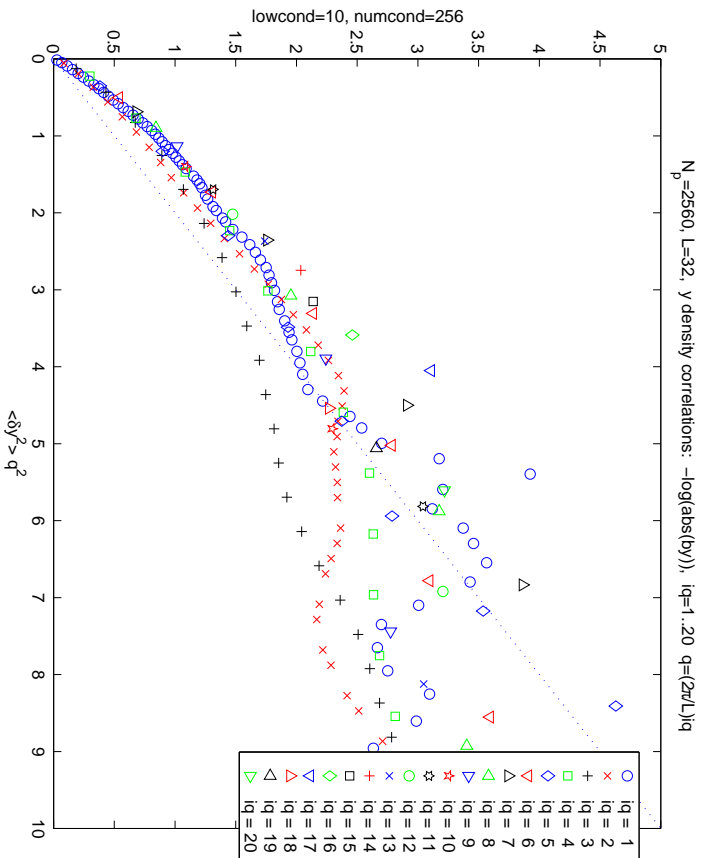
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Short-time decay understood in terms of particle displacements, except for smallest q 's. $\exp\{-\frac{1}{2}q^2 \langle (\delta r_{\perp, \parallel})^2 \rangle\} \neq \exp\{-\frac{1}{2}q^2 \sigma^2 t^2\}$, assuming so would give incorrect velocity fluctuations.

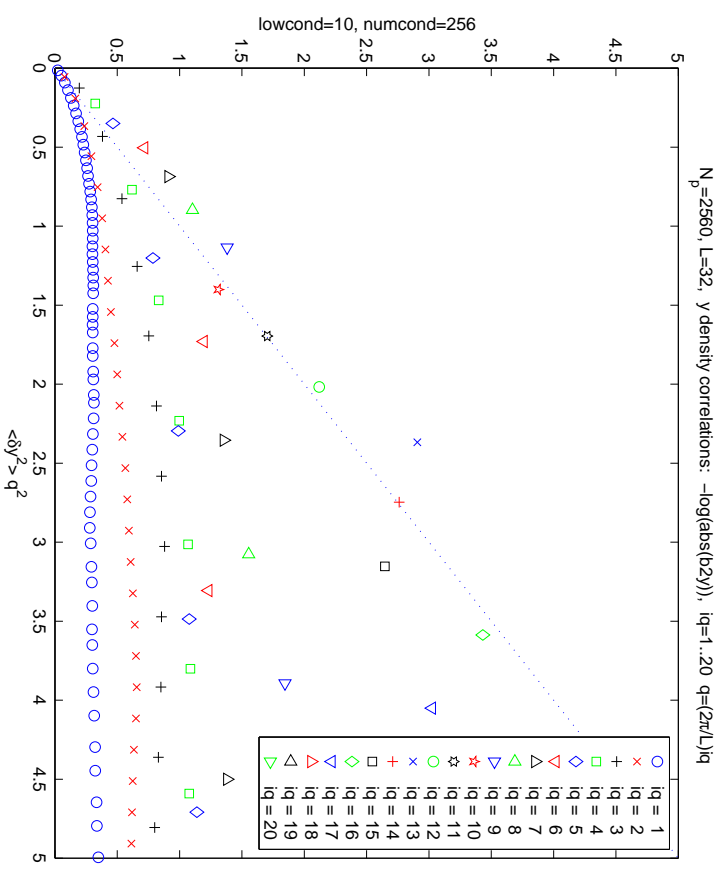
Agrees with experiments: S. Manley, S. Tee, D. Weitz, Harvard
Pair Density Correlations similar (effectively independent)

Conditional Density Correlations

Plot $-\log\langle P_q(t_0 + \Delta t)P_{-q}(t_0) \rangle$ vs. $q^2\langle(\delta r_{\perp,||})^2\rangle$



Eulerian \perp



Pair \perp

Pair correlations conditional on being fast decay anomalously slowly \Rightarrow Long lifetime for Blob

Summary

P^3M Simulation of Dilute Limit Microscopic Interactions

$\langle \delta r_{\perp}^2 \rangle$ as expected from Dilute dim'l analysis, Caflisch-Luke. $\langle \delta z^2 \rangle$?

Density Correlations accurately described by Displacements, except for smallest \vec{q} 's. Accurately predicts exponent $< t^2$.

Conditional Pair Correlations imply Coherence of Fast Particles.

How to incorporate blobs in effective macroscopic theory?

How to saturate Velocity Fluctuations via Blobs?