

Tomography and Sampling Theory

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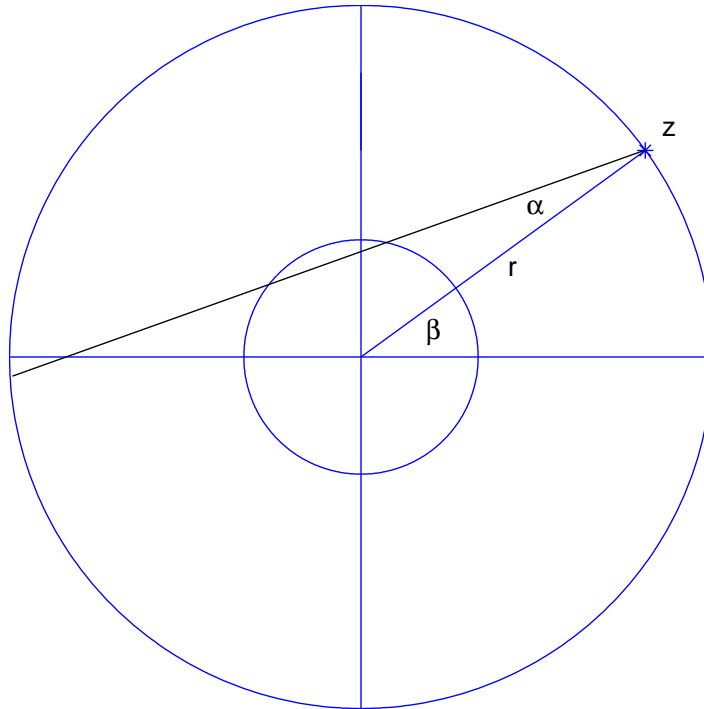
January 11, 2006

The Divergent Beam X-Ray Transform

$$D_z f(\omega) = \int_0^\infty f(z + t\omega) dt, \quad z \in \mathbb{R}^n, \quad \omega \in S^{n-1}.$$

Parametrization in 2D:

$$D_z f(\omega) = Df(\beta, \alpha), \quad z = (r \cos \beta, r \sin \beta)$$

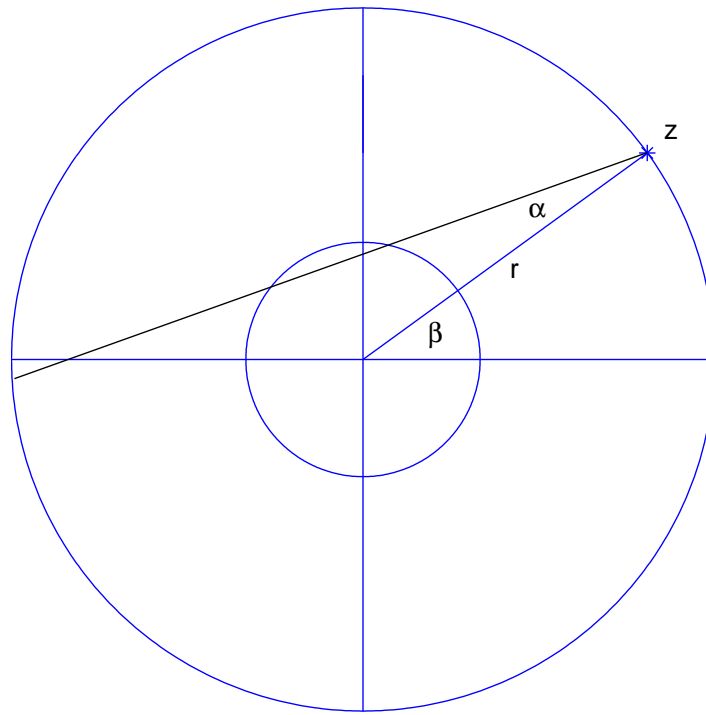


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Symmetry:

$$Df(\beta, \alpha) = Df(\beta + 2\alpha + \pi, -\alpha).$$



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The goal of tomography

The goal is to reconstruct $f(x)$ from finitely many measurements of line integrals $Df(\beta, \alpha)$.

Fundamental Question

"In practice one can make only a finite number of measurements . . . and the question which arises is how many observations should be made, and how should they be related to each other in order to reconstruct the object."

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The answer depends on the frequency content of the data function Df , that is both on the size and the shape of the support of the Fourier transform of Df .

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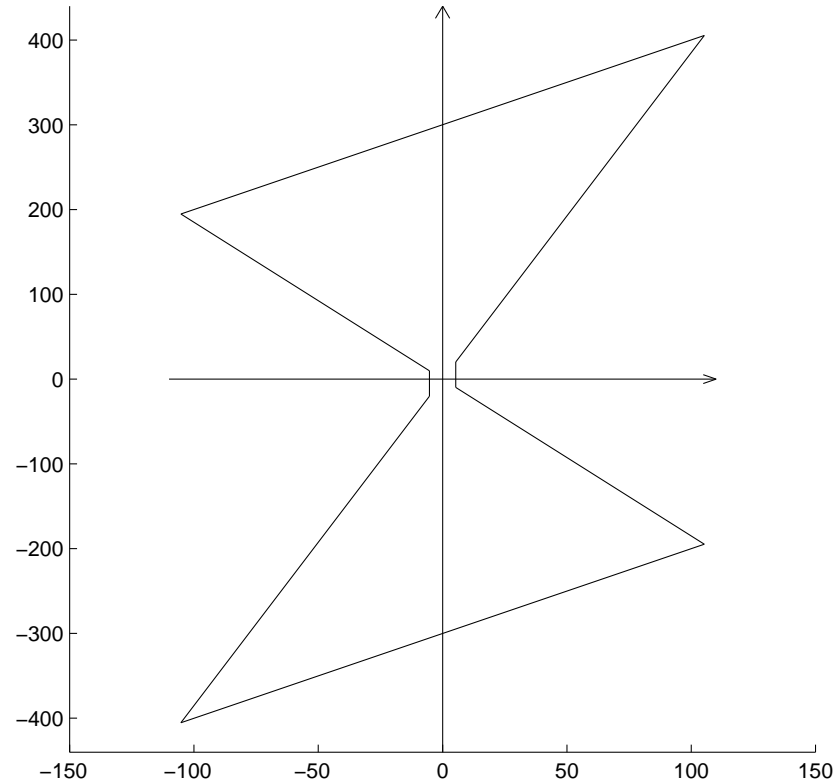
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Change of variables:

$$g(s, t) = Df(\beta, \alpha), (s, t) \in [0, 1)^2 = \mathbb{T}^2.$$

The essential support of \hat{g}



A-priori information used: f has support in unit disk and 'essential bandwidth' $b = 100$.

Sampling lattices

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$$\mathbf{L} = \{(s_j, t_{jl}) : s_j = j \Delta s, \Delta s = 1/P,$$

$$t_{jl} = l \Delta t + \delta_j, \Delta t = 1/Q, \delta_j = jN/(PQ)$$

$$j = 0, \dots, P - 1, l = 0, \dots, Q - 1\}.$$

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- $g(x)$ is sampled on a subgroup $\mathbf{L} = h\mathbb{Z}$ of \mathbb{R} .
- $2b \operatorname{sinc}(bx)$ is the inverse Fourier transform of the indicator function $\chi_K(\xi)$ of K .
 $\chi_K(\xi) = 1$ for $\xi \in K$ and zero otherwise.

Motivation of the Sampling Theorem

Assume \hat{g} is very small outside a set K .

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$$\begin{aligned}\text{DFT}(g) &= c \sum_{y \in \mathbf{L}} g(y) e^{-2\pi i \langle y, \xi \rangle} \\ &= \hat{g}(\xi) + \sum_{0 \neq \eta \in \mathbf{L}^\perp} \hat{g}(\xi + \eta)\end{aligned}$$

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Hence $\text{DFT}(g) \simeq \hat{g}(\xi)$ if $\xi \in K$ and $\xi + \eta \notin K$, that is, if the translates $K + \eta$, $\eta \in \mathbf{L}^\perp$ are disjoint.

Interpolation

$$\begin{aligned} Sg(x) &= \text{IFT} [\chi_K \text{DFT}(g)] \\ &= c \sum_{y \in \mathbf{L}} \tilde{\chi}_K(x - y) g(y) \end{aligned}$$

χ_K = indicator fct. of K

$$\tilde{\chi}_K = \text{IFT} [\chi_K]$$

Sampling Theorem on \mathbb{T}^2

Theorem 1 *Let $\mathbf{L} = \mathbf{L}(N, P, Q)$ a sampling lattice such that $K + \eta, \eta \in \mathbf{L}^\perp$ are disjoint. For $z \in \mathbb{T}^2$ define*

$$Sg(z) = \frac{1}{PQ} \sum_{y \in \mathbf{L}} \tilde{\chi}_K(z - y)g(y).$$

Then

$$|g(z) - Sg(z)| \leq 2 \int_{\mathbb{Z}^2 \setminus K} |\hat{g}(\zeta)| d\zeta.$$

Achieving Efficiency

1. Find lattices \mathbf{L} as sparse as possible so that the translates $K + \eta$, $\eta \in \mathbf{L}^\perp$ are disjoint.
2. Exploit the symmetry relation

$$Df(\beta, \alpha) = Df(\beta + 2\alpha + \pi, -\alpha).$$

This requires sampling theorems for sampling sets which are not lattices.

Choice of lattices

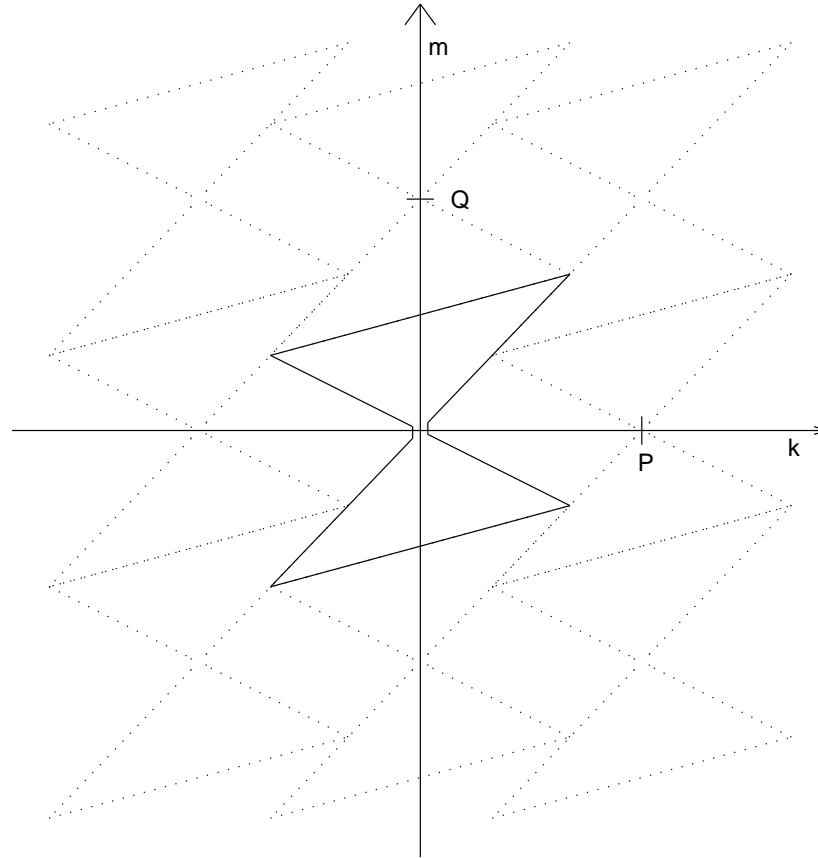
Find lattices \mathbf{L} as sparse as possible so that the translates $K + \eta$, $\eta \in \mathbf{L}^\perp$ are disjoint.

Example: Standard lattice ($N=0$).

$$\mathbf{L}_S(P, Q) = \left\{ \left(\frac{j}{P}, \frac{l}{Q} \right), \quad j = 0, \dots, P-1 \right. \\ \left. l = 0, \dots, Q-1 \right\}$$

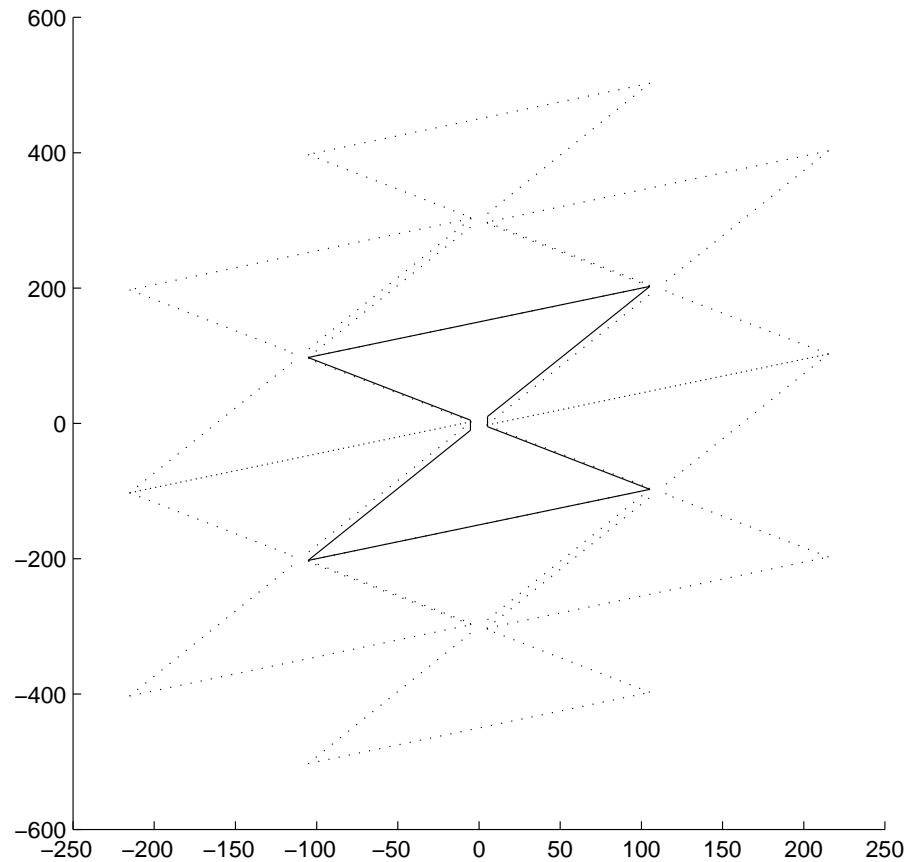
$$\mathbf{L}_S^\perp = \{ (Pk, Qm), \quad k, m \in \mathbb{Z} \}$$

Translates $K + \eta, \eta \in \mathbf{L}_S^\perp$



$$N = 0, \quad P = 156, \quad Q = 600, \quad |\mathbf{L}_S| = PQ = 93,600$$

More efficient lattice



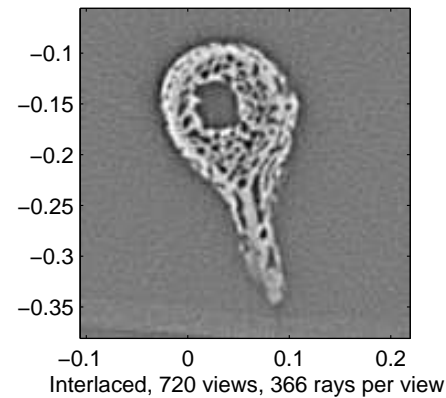
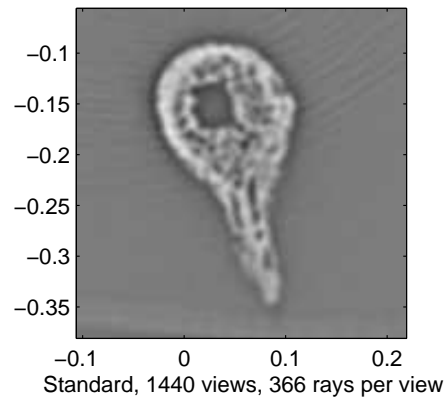
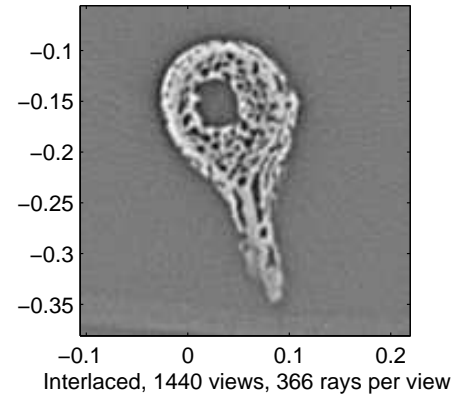
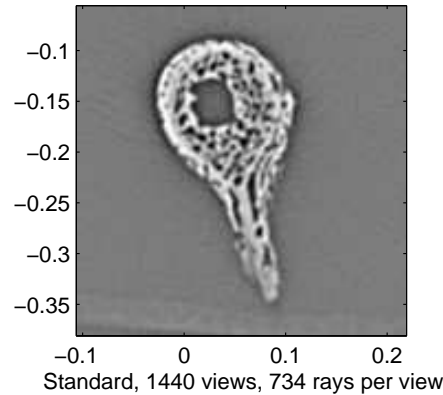
$$N = 110, \quad P = 330, \quad Q = 200 \quad |\mathbf{L}| = PQ = 66,000$$

Reconstruction

Two basic strategies for reconstructing the function f from samples of Df .

1. **Direct.** Reconstruct directly from the sampled data.
(This is the only possibility for local tomography.)
Need for error analysis of reconstruction algorithm.
2. **Interpolated.** First use sampling theorem to interpolate data onto a denser grid. Then reconstruct from the interpolated data.

Direct local reconstruction of Λf



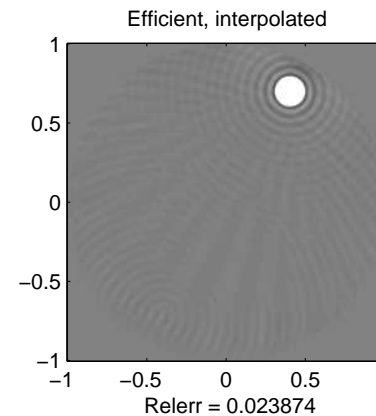
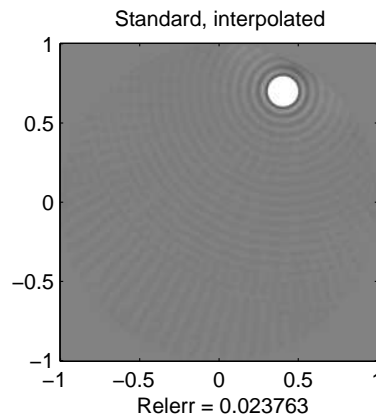
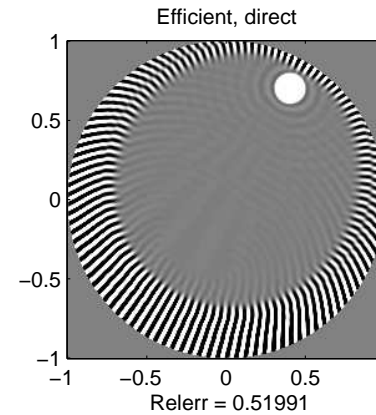
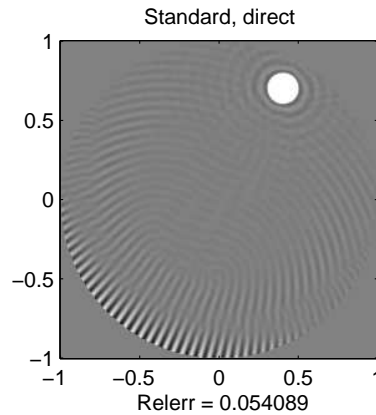
Left: Standard.

Right: Efficient.

Parallel-beam. (F. & Ritman, 2000)

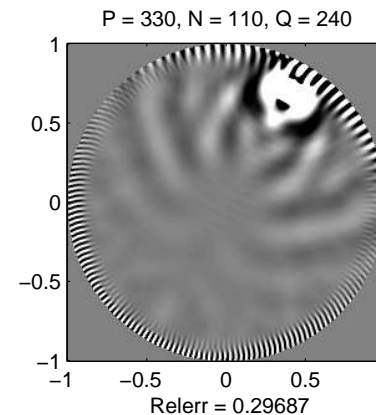
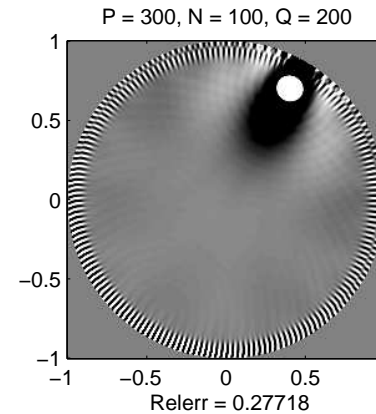
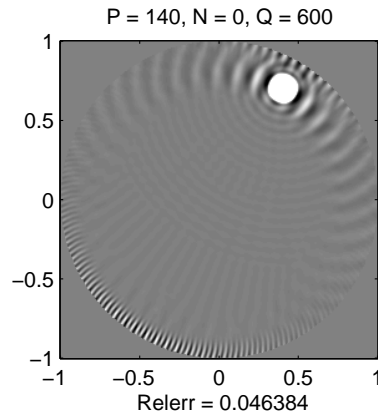
Direct vs. interpolated for fan-beam

$$f(x) = \left(1 - 100 |x - x_o|^2\right)_+^3, \quad x_o = (0.4, 0.7)$$



Theoretical explanation: Izen (2005)

Artifacts from undersampling

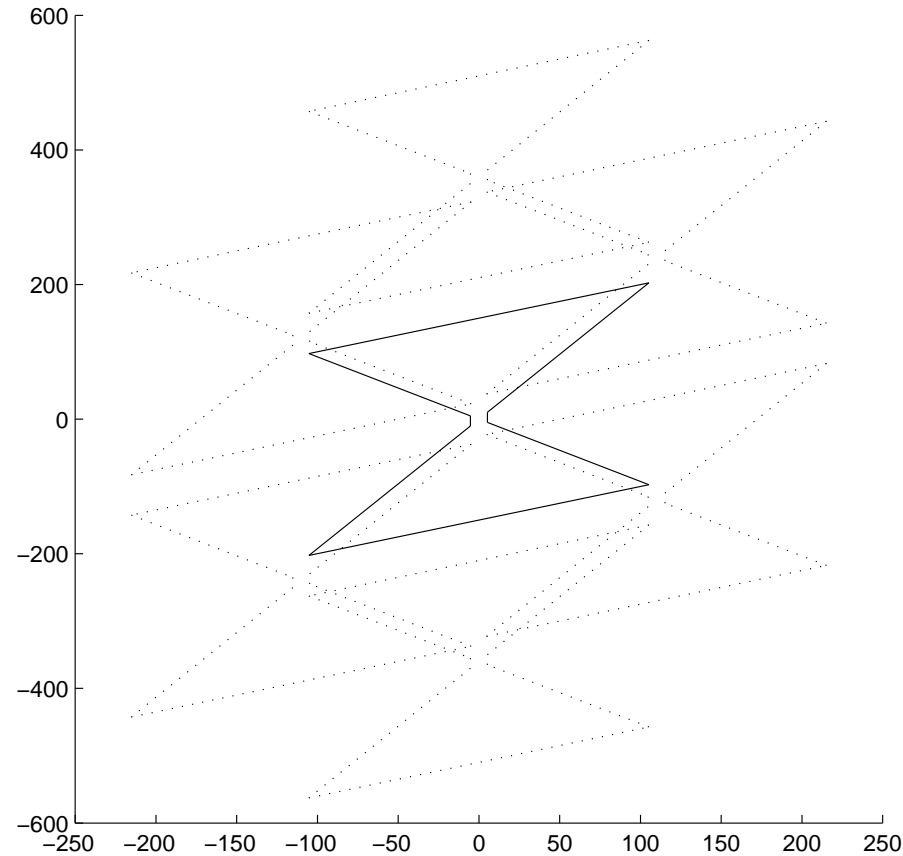


Left: Standard Right: Efficient.

Top: P too small

Bottom: Q too large (!)

Undersampling by sampling more data



$$N = 110, P = 330, Q = 240 > 200.$$

Extensions of the Sampling Theorem

Goal: Extend to sampling sets which are not subgroups but still retain group structure.

- Periodic sampling: $S = \bigcup_{n=1}^m (x_n + \mathbf{L})$
Sampling set is invariant with respect to shifts by elements of \mathbf{L} . (Well understood; see, e.g., Kohlenberg (1954), F. (1994), Izen (2005) and many other authors.)

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(More recent development. See, e.g., preprint by Behmard, F. & Walnut, 2005).
- Of course, these are not the only extensions! (See, e.g., Aldroubi & Unser, Feichtinger & Gröchenig, Zayed, ...)

Applications of periodic sampling in CT

- Additional efficient 2D sampling schemes
- "Preferred pitch" in 3D helical CT
- Higher resolution in 2D fan-beam CT

Applications of non-periodic sampling

- Higher resolution in 2D fan-beam CT

Exploiting Symmetry

$$Df(\beta, \alpha) = Df(\beta + 2\alpha + \pi, -\alpha).$$

Standard lattice with constant detector shift:

$$\mathbf{L}_S = \left\{ (\beta_j, \alpha_l) : \beta_j = \frac{2\pi j}{P}, \alpha_l = \frac{\pi(l + \delta)}{Q}, \right.$$

$$\left. j = 0, \dots, P - 1, l = -Q/2, \dots, Q/2 - 1, \delta \geq 0 \right\}$$

‘Reflected lattice’

$$\mathbf{L}_R = \left\{ (\beta_j + 2\alpha_l + \pi, -\alpha_l) : (\beta_j, \alpha_l) \in \mathbf{L}_S \right\}.$$

L_S and L_R are cosets of two different subgroups.

Key observation by Izen et al. (2005)

$L_S \cup L_R$ is a union of $Q / \gcd(P, Q/2)$ shifted copies of the smaller lattice

$$L_P = \{(2\pi j/P, \pi l / \gcd(P, Q/2)), \\ j = 0, \dots, P - 1, |l| \leq \gcd(P, Q/2)\}$$

So the periodic sampling theorem can be applied!

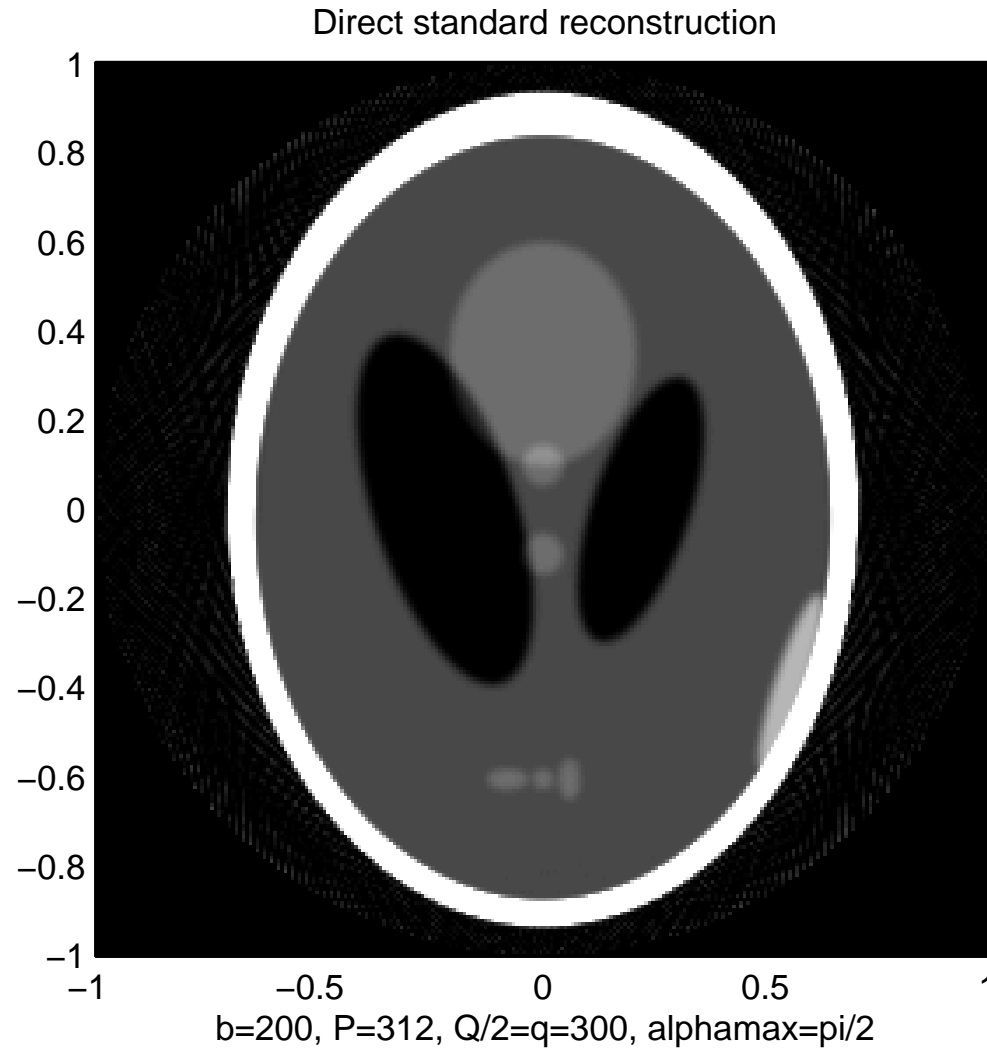
(Izen, Rohler & Sastry (2005) used an alternative reconstruction method.)

Thus effective bandwidth b can be doubled by only having to double P but not Q .

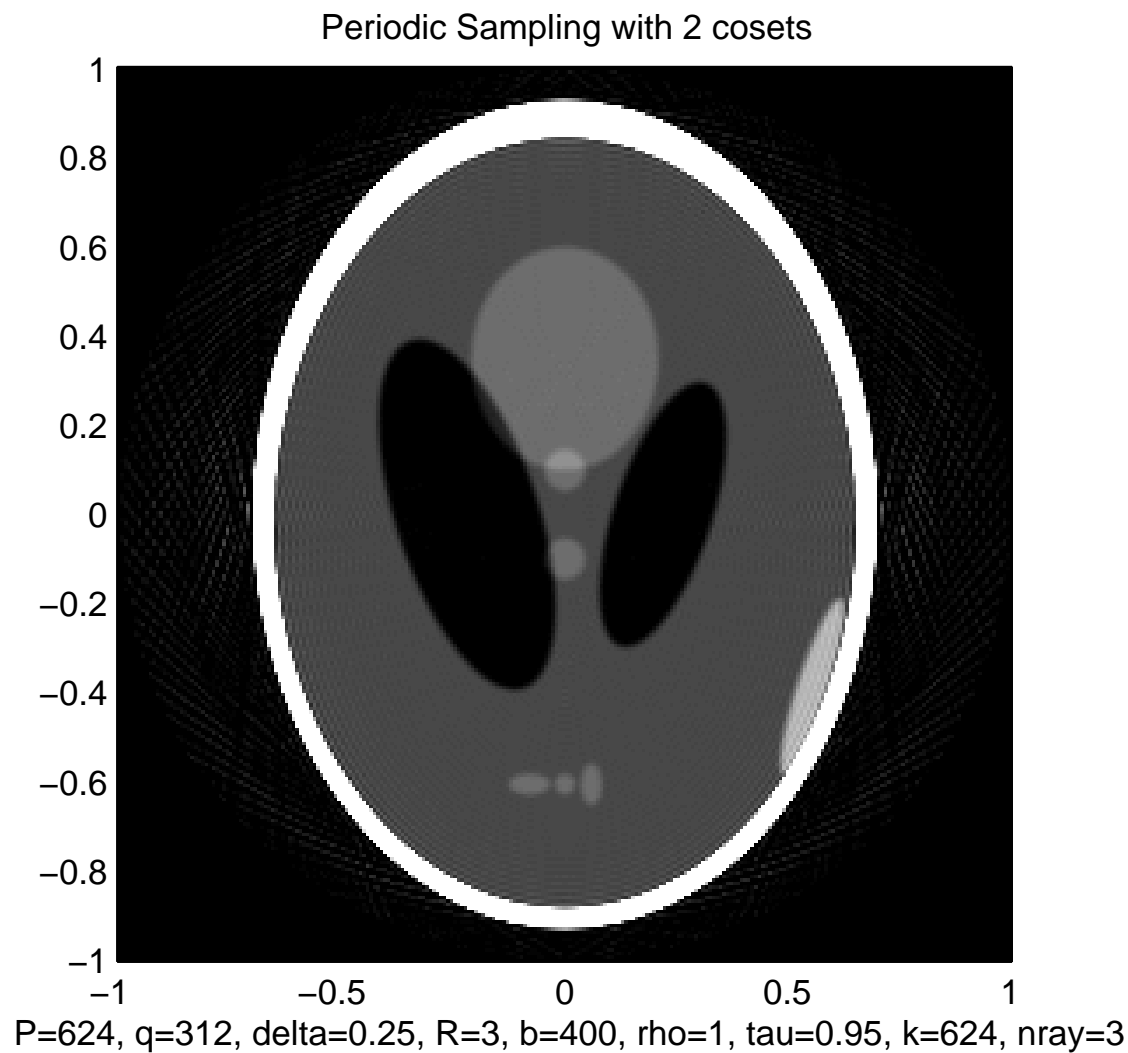
Use of periodic sampling

Mitchell (2005) used the periodic sampling theorem to incorporate the reflected data.

Standard (Direct) Reconstruction



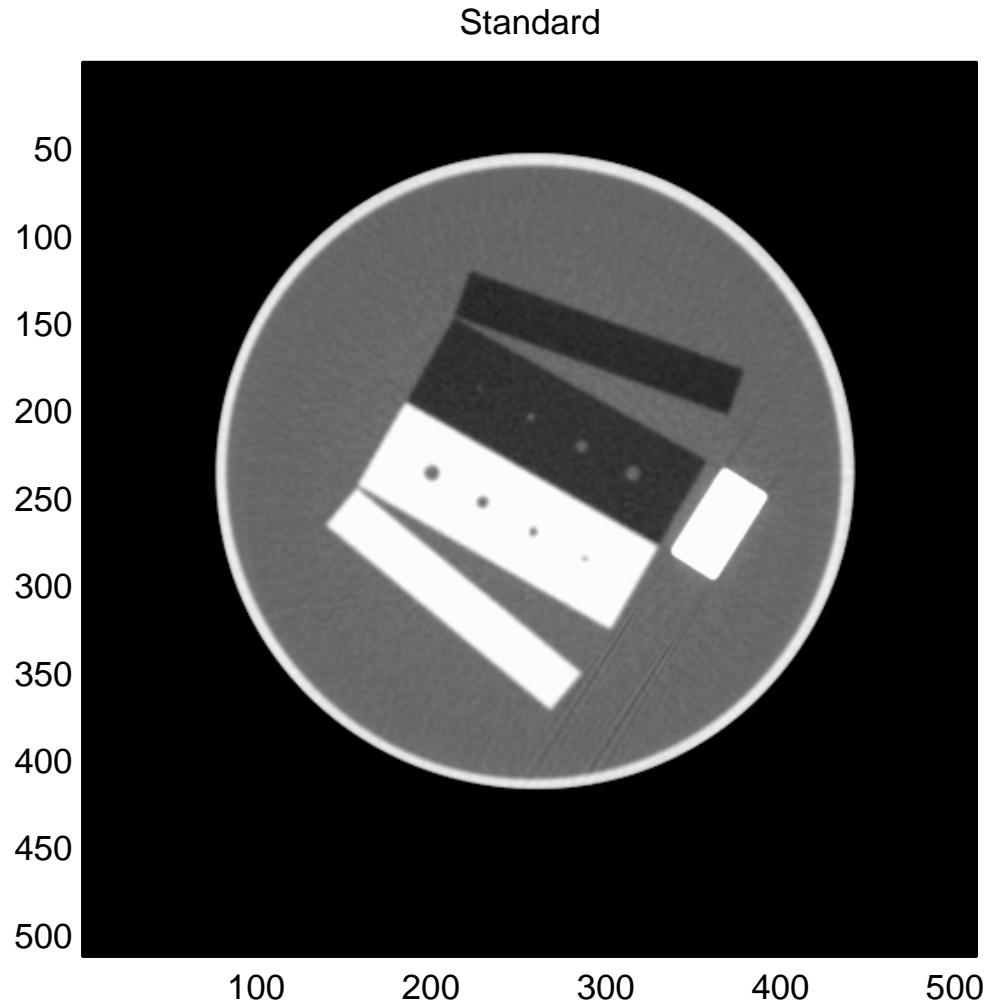
High-Resolution with periodic sampling



Use of non-periodic sampling

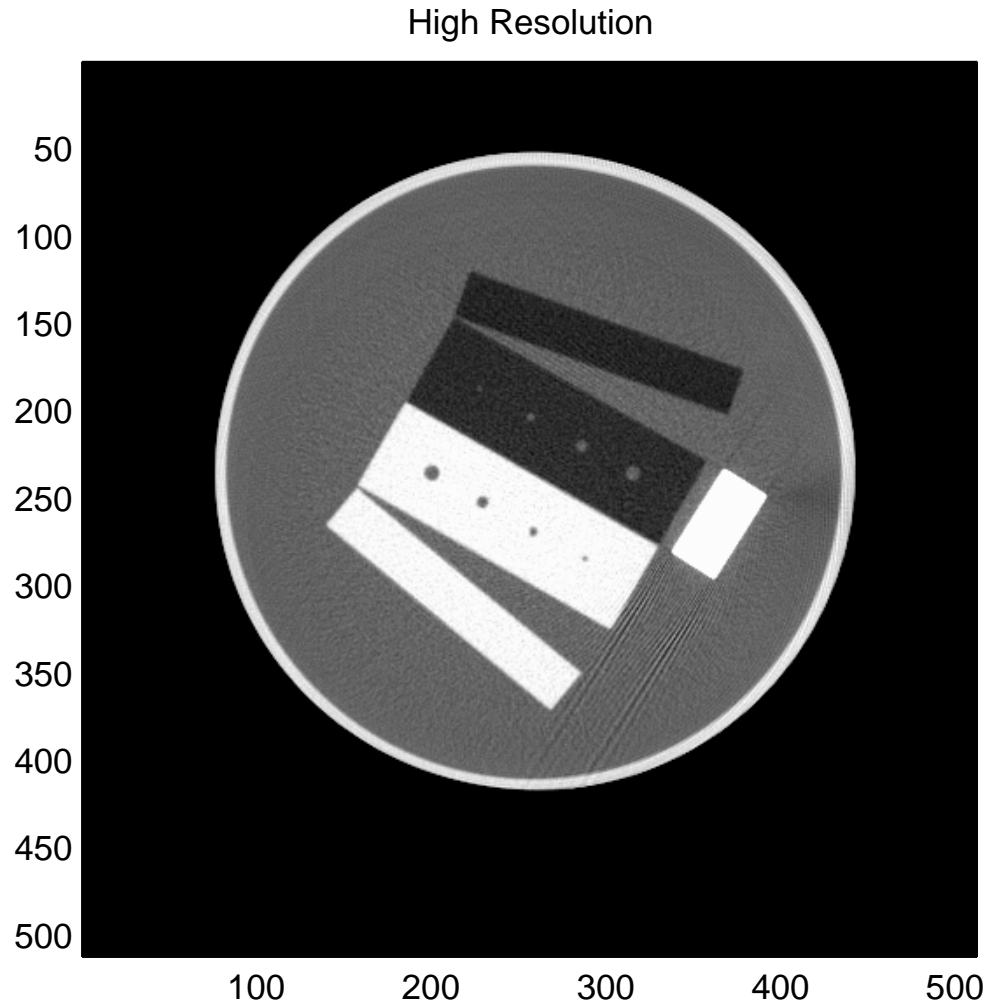
Gratton (2005) found an ingenious way to show that a non-periodic sampling theorem can be applied to the sampling set $\mathbf{L}_S \cup \mathbf{L}_R$ to exploit the symmetry.

Standard Rec. of Calibration Object



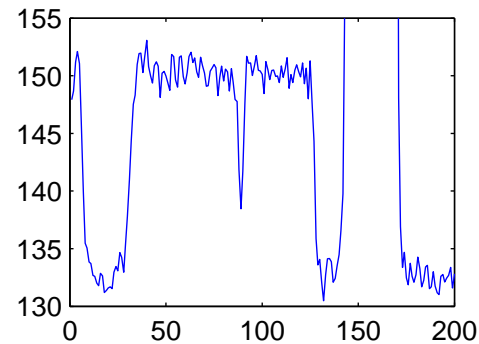
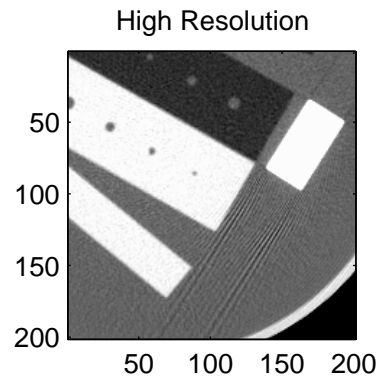
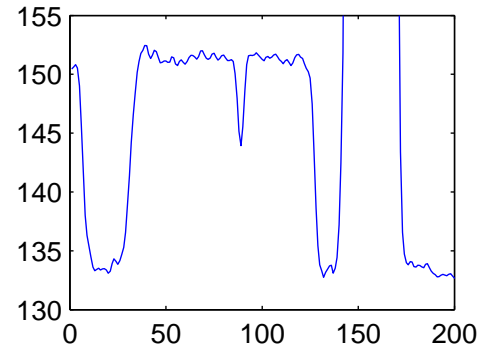
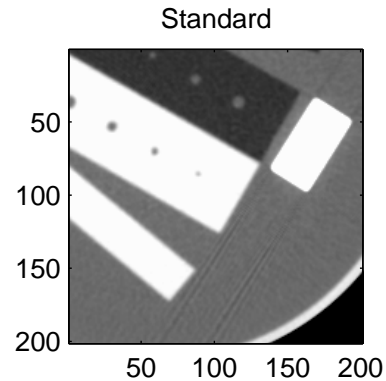
Real data.

High-Resolution Reconstruction



Using non-periodic sampling. Grattan (2005)

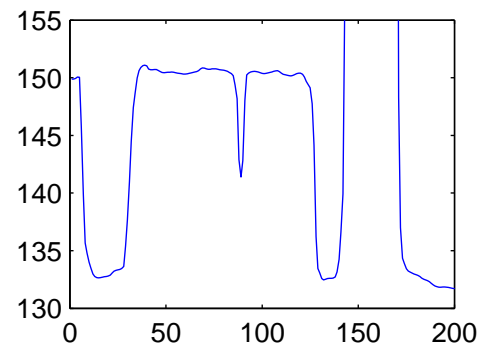
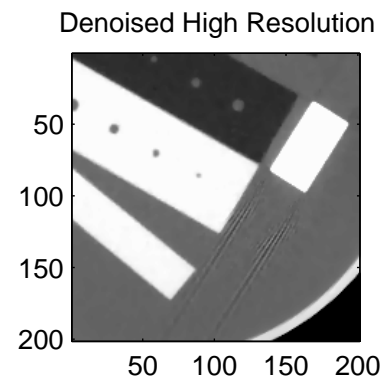
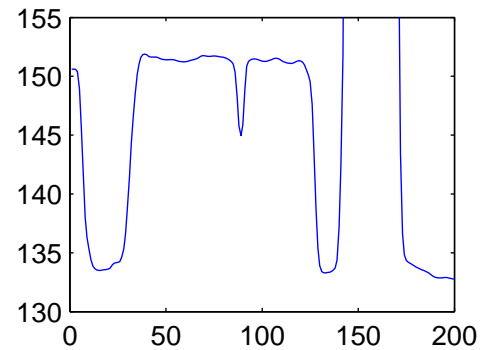
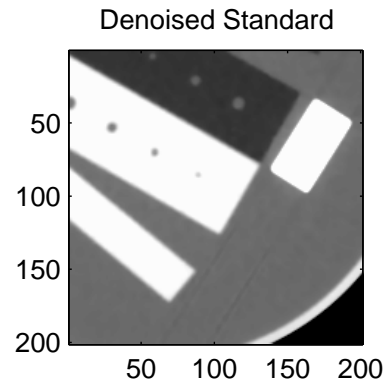
Standard vs. High-Resolution



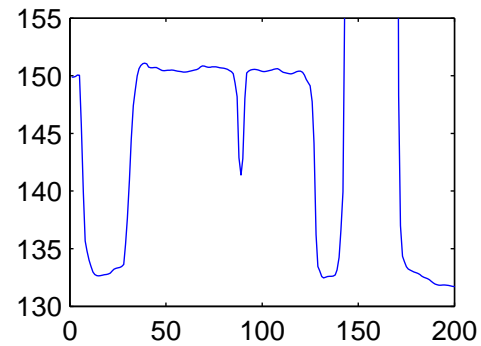
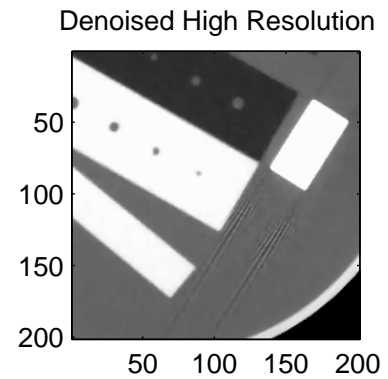
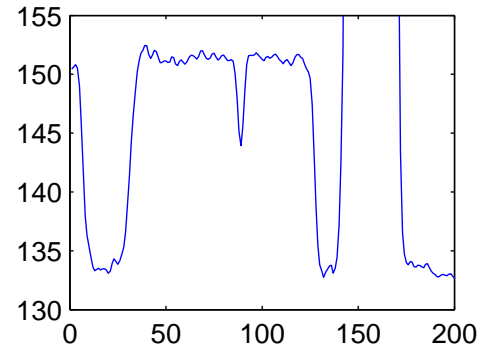
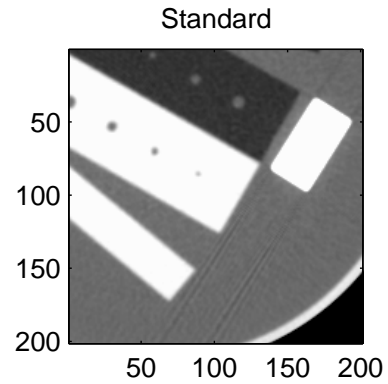
Challenge: Increased noise.

Possible remedy: Edge preserving denoising with TV-based algorithm (R. Hass, 2005).

Denoised Standard vs. Denoised High-R.



Standard vs. Denoised High-Resolution



Three dimensions

- Rich in potential sampling geometries. (Family of lines has 4 parameters. Need only a 3 parameter subfamily).
- Investigation of sampling issues has begun (see, e.g, Desbat and Grangeat (2004), Gratton (2005)) but very much remains to be done.

Conclusions

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- Both size and shape of the bandregion (spectrum) of g matter.
- Awareness and proper use of a-priori information is important. Here we only assumed that f has support in the unit disk and 'essential bandwidth' b .

Conclusions, continued

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- Theory strictly applies only to sufficiently smooth functions, but turns out to give valuable guidance for other functions as well.
- Extensions of the classical sampling theorem allow to exploit the symmetry relation and also to construct additional efficient sampling schemes.
- Noise is a challenge for efficient sampling. Post-processing with edge preserving denoisers is promising.